



Senior Secondary Curriculum Handbook

2025



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This booklet sets out details for Senior Schooling courses across Years 11 and 12. This information is designed to assist Year 10 students to make an informed selection of subjects for the next two years. Students and parents are encouraged to read this b ooklet carefully. Should there be any questions please contact members of the school staff at any time about these very important decisions.

Senior Education Profile

Students in Queensland are issued with a Senior Education Profile (SEP) upon completion of senior studies. This profile may include a:

- statement of results
- Queensland Certificate of Education (QCE)
- Queensland Certificate of Individual Achievement (QCIA).

For more information about the SEP see: https://www.qcaa.qld.edu.au/senior/certificates-and-qualifications/qce-qcia-handbook/1-senior-schooling-qld

Senior Statement

The Senior Statement is a transcript of a student's learning account. It shows all QCE-contributing studies and the results achieved that contribute to the award of a QCE.

Queensland Certificate of Education (QCE)

Students completing Year 11 and 12 are expected to be eligible for a Queensland Certificate of Education (QCE) at the end of their senior schooling. The QCAA awards a QCE in the following July or December, once a student becomes eligible.

Queensland Certificate of Individual Achievement (QCIA)

The Queensland Certificate of Individual Achievement (QCIA) reports the learning achievements of eligible students who complete an individual learning program. At the end of the senior phase of learning, eligible students achieve a QCIA. These students have the option of continuing to work towards a QCE post-secondary schooling.

Subjects Offered at School

Bremer SHS offers four types of senior subject syllabuses — Applied, General, General (Extension) and Short Course. Results in Applied and General subjects contribute to the award of a QCE and may contribute to an Australian Tertiary Admission Rank (ATAR) calculation, although no more than one result in an Applied subject can be used in the calculation of a student's ATAR.

Typically, it is expected that most students will complete these courses across Years 11 and 12. All subjects build on the P–10 Australian Curriculum.

For more information about specific subjects, schools, students and parents/carers are encouraged to access the relevant senior syllabuses at www.qcaa.qld.edu.au/senior/senior-subjects

Applied and Applied (Essential) syllabuses

Applied subjects are suited to students who are primarily interested in pathways beyond senior secondary schooling that lead to vocational education and training or work.

General syllabuses

General subjects are suited to students who are interested in pathways beyond senior secondary schooling that lead primarily to tertiary studies and to pathways for vocational education and training and work.

General (Extension) syllabuses

Extension subjects are extensions of the related General subjects and are studied either concurrently with, or after, Units 3 and 4 of the related General course.

Extension courses offer more challenge than the related General courses and build on the studies students have already undertaken in the subject.

Short Course syllabuses

Short Courses are developed to meet a specific curriculum need and are suited to students who are interested in pathways beyond senior secondary schooling that lead to vocational education and training and establish a basis for further education and employment. They are informed by, and articulate closely with, the requirements of the Australian Core Skills Framework (ACSF). A grade of C in Short Courses aligns with the requirements for ACSF Level 3.

For more information about the ACSF see www.dewr.gov.au/skills-information-training-providers/australian-core-skills-framework.

Underpinning factors

All senior syllabuses are underpinned by:

- literacy the set of knowledge and skills about language and texts essential for understanding and conveying content
- numeracy the knowledge, skills, behaviours and dispositions that students need to use
 mathematics in a wide range of situations, to recognise and understand the role of mathematics
 in the world, and to develop the dispositions and capacities to use mathematical knowledge and
 skills purposefully.

Applied and Applied (Essential) syllabuses

In addition to literacy and numeracy, Applied syllabuses are underpinned by:

- applied learning the acquisition and application of knowledge, understanding and skills in real-world or lifelike contexts
- community connections the awareness and understanding of life beyond school through authentic, real-world interactions by connecting classroom experience with the world outside the classroom
- skills for work the set of knowledge, understanding and non-technical skills that underpin successful participation in work.

General syllabuses and Short Course syllabuses

In addition to literacy and numeracy, General syllabuses and Short Course syllabuses are underpinned by:

 21st century skills — the attributes and skills students need to prepare them for higher education, work and engagement in a complex and rapidly changing world. These include critical thinking, creative thinking, communication, collaboration and teamwork, personal and social skills, and information & communication technologies (ICT) skills.

Vocational education and training (VET)

Students can access VET programs through the school if it:

- is a registered training organisation (RTO)
- has a third-party arrangement with an external provider who is an RTO
- offers opportunities for students to undertake school-based apprenticeships or traineeships.

Queensland Certificate of Education (QCE)

The QCE is Queensland's senior school qualification, which is awarded to eligible students at the end of Year 12. Young Queenslanders are registered for the QCE during Year 10 or in the twelve months before turning 16, whichever comes first.

The QCE offers flexibility in what is learnt, as well as where and when learning occurs. Students have a wide range of learning options; these can include senior school subjects, vocational education and training, workplace and community learning, as well as university subjects undertaken while at school.

Queensland Certificate of Education – Requirements

To be eligible for the Queensland Certificate of Education, students must attain 20 credits and demonstrate literacy and numeracy achievement.

Required Amount of Learning:

- Students must attain at least 12 credits from completed Core courses of study. Generally, this means that students must take and pass at least three subjects over Years 11 and 12. VET courses at Cert II or III can also contribute to completed Core.
- Students then make up the remaining 8 credits from a combination of Core, Preparatory and Complementary courses, provided no more than 4 of the credits come from a preparatory course

Learning Account

The QCAA has established a secure online Learning Account for every registered student. Learning Accounts record all learning achievements. Schools and other learning providers will be able to bank learning credits into student Learning Accounts after a course is completed. Each student is assigned a Learner Unique Identifier (LUI) and password to enable access to the account by the student and parents. Once a student has been registered, schools and learning providers can start banking credits earned after this time.

Credits towards the QCE

A credit is the minimum amount of learning at the set standard that can contribute to the QCE.

Every subject passed i.e. 4 Units (C) = 4 credit points towards QCE.

Certificate I = 2-3 points

Certificate II = 4 points

Certificate III = 6-8 points

*Note – When using VET Certificates toward the attainment of QCE Credits, multiple factors influence the crediting of points. Duplication of learning and recognition of prior learning (along with other factors) impact the number of credits used in the calculation of QCE. Students are encouraged to monitor their eligibility for QCE throughout the senior phase of learning.

Literacy and Numeracy Requirements

In addition to the required units needed to be eligible for the QCE, students must meet literacy and numeracy requirements. Students are required to successfully complete one unit of a Maths subject and one unit of an English subject throughout the senior phase of learning.

Awarding of a QCE

Students are awarded a QCE at the end of Year 12. The QCAA will award a QCE in the July or December following a person becoming eligible.

Senior Statement

All students who finish Year 12 receive a transcript of their learning account in the form of a Senior Statement, which is issued in December. The Senior Statement records the learning attempted, the standard achieved and where the learning took place.

Earning or Learning

Queensland law requires young people to be 'earning or learning' until they turn 17 (seventeen), or until they achieve a QCE or a vocational qualification at Level III or higher. Students may continue their learning at school or with another organisation, e.g. TAFE. They also meet the 'earning or learning' requirement if they are employed 25 hours a week or more.

No Impact on the ATAR Process

QCE points have no impact as to whether or not an ATAR is awarded.

Queensland Certificate of Individual Achievement (QCIA)

The Queensland Certificate of Individual Achievement (QCIA) recognises the achievements of students who are on individualised learning programs. These students are supported through the Special Education Program at Bremer SHS.

The certificate is an official record that students have completed at least 12 years of education and provides students with a summary of their skills and knowledge that they can present to employers and training providers.

The QCIA records the student's educational achievement in two areas:

The Statement of Achievement provides descriptions of the student's demonstrated knowledge and skills in areas of study and learning; communication and technologies; community, citizenship and the environment; leisure and recreation; personal and living dimensions; and vocational and transition activities.

The Statement of Participation lists activities that a student has undertaken, for example, community-based learning, work placement or work experience, extra-curricular activities, community access programs or mentor programs with employers.

Eligibility to receive the QCIA

A student is eligible to receive the QCIA if the student meets *all* of the following requirements. The student must:

- be nominated by the principal of the school
- undertake studies that are part of an individualised learning program
- have an impairment or difficulties in learning that are not primarily due to socioeconomic, cultural and/or linguistic factors
- have at least 12 years of schooling (other than schooling in the Preparatory Year)
- be enrolled at school until the date specified as the end of Year 12.

The individual learning program for the QCIA does not have credit value nor does it contribute credit value towards the Queensland Certificate of Education (QCE) or the required pattern of learning for the QCE.

QCIA eligibility and the QCE

At exit from Year 12, a student cannot receive a QCE and a QCIA; however, a student may be issued with the QCIA and bank some credit towards their QCE. In this situation, the QCE may be achieved and awarded post-school.

If a student is eligible for the QCIA, they will be able to record achievements for other learning areas of the QCE in their learning account; for example, a course from preparatory learning or vocational education and training (VET). This learning is recorded on the Senior Statement and cannot be duplicated on the QCIA. However, to receive the QCIA, a student must be undertaking a significant individualised learning program.

Senior Schooling Expectations and Commitment

Subject Selection Rules

- 1. All students are required to initially select 4 (four) subjects along with their allocated English and Mathematics subjects. If a student subsequently obtains a School-Based Apprenticeship or Traineeship (SAT) or are accepted into an external TAFE course, they may apply to reduce their load to five subjects.
- 2. All students will be allocated a careers program class.
- 3. Students may choose any combination of 4 (four) subjects, except they may not do -
 - The same subject twice
 - Specialist Mathematics unless Mathematical Methods is selected
 - More than one Recreation Studies subject
 - More than one Social and Community Studies subject
 - Certificate II in Visual Arts and Visual Arts in Practice
 - Certificate III in Business/Certificate II Tourism and Tourism
 - Certificate II in Construction and Building and Construction skills
 - Certificate II in Engineering and Engineering Skills
- 4. The Senior Subjects offered at Bremer State High School depend on sufficient numbers of students taking each subject on the list. If you have chosen a subject which cannot be offered, you will be contacted and assisted to make another selection.

Recommended Levels of Achievement

Students should read the subject descriptions carefully to identify if there are recommended levels of achievement that must be demonstrated by the end of Year 10 to gain admission to the subject.

Recommended levels of achievement are supported by a range of other indicators of success such as NAPLAN results and school reports on attendance, effort and engagement.

Generally, students who wish to proceed through Years 11 and 12 will demonstrate a high level of engagement with their studies in Year 10 and will, typically, be passing all Year 10 subjects.

Subject Selection Guidelines

- 1. Students who are considering going to university should make sure they are ATAR eligible by choosing:
 - five General subject results or
 - a combination of four General subjects plus an Applied subject or a Certificate III or higher VET qualification
- 2. If you are currently working to capacity and are getting only C in your subjects or if you are not prepared to work harder than you are now you will need to select Applied or Vocational Education subjects.
- 3. You should choose subjects -
 - you enjoy
 - in which you have achieved good results
 - for which you have adequate background knowledge and skills
 - that will challenge you but in which you can achieve success
 - which will help you reach your career and employment goals

- that will develop skills, knowledge and attitudes useful throughout your life.
- 4. Students who are considering going onto tertiary study after Year 12 MUST consult the QTAC website or book *Tertiary Prerequisites* for the relevant year of entry to University. This book will be made available for all Year 10 students. Students must make sure they have chosen the prerequisite subjects for courses they may be interested in.
- 5. Students who are not planning to go to university should consider taking two or more Applied subjects. If you decide to take General subjects, think carefully and ask advice from teachers. These subjects will be more difficult and you will need to commit more time to them.

Avoid subject Selection mistakes

Here are some of the ways to avoid errors:

- Do not select subjects that are too difficult for you. This error could cause you to obtain a less satisfactory ATAR if you don't do as well or lose QCE credits.
- Do not choose a subject only because your friends are taking it. You should choose a subject because it is suitable for you.
- Consider other people's opinions about subjects, but do not select subjects simply on that basis. You need to form your own opinions after careful consideration of all the issues.
- Do not fall into the trap of thinking "I'll start working next year". If you haven't started working yet, you're unlikely to start working next year.

General syllabuses

Course overview

General syllabuses are developmental four-unit courses of study.

Units 1 and 2 provide foundational learning, allowing students to experience all syllabus objectives and begin engaging with the course subject matter. It is intended that Units 1 and 2 are studied as a pair. Assessment in Units 1 and 2 provides students with feedback on their progress in a course of study and contributes to the award of a QCE.

Students should complete Units 1 and 2 before starting Units 3 and 4.

Units 3 and 4 consolidate student learning. Assessment in Units 3 and 4 is summative and student results contribute to the award of a QCE and to ATAR calculations.

Assessment

Units 1 and 2 assessments

Schools decide the sequence, scope and scale of assessments for Units 1 and 2. These assessments should reflect the local context. Teachers determine the assessment program, tasks and marking guides that are used to assess student performance for Units 1 and 2.

Units 1 and 2 assessment outcomes provide feedback to students on their progress in the course of study. Schools should develop at least *two* but no more than *four* assessments for Units 1 and 2. At least *one* assessment must be completed for *each* unit.

Schools report satisfactory completion of Units 1 and 2 to the QCAA, and may choose to report levels of achievement to students and parents/carers using grades, descriptive statements or other indicators.

Units 3 and 4 assessments

Students complete a total of *four* summative assessments — three internal and one external — that count towards the overall subject result in each General subject.

Schools develop *three* internal assessments for each senior subject to reflect the requirements described in Units 3 and 4 of each General syllabus.

The three summative internal assessments need to be endorsed by the QCAA before they are used in schools. Students' results in these assessments are externally confirmed by QCAA assessors. These confirmed results from internal assessment are combined with a single result from an external assessment, which is developed and marked by the QCAA. The external assessment result for a subject contributes to a determined percentage of a students' overall subject result. For most subjects this is 25%; for Mathematics and Science subjects it is 50%.

Instrument-specific marking guides

Each syllabus provides instrument-specific marking guides (ISMGs) for summative internal assessments.

The ISMGs describe the characteristics evident in student responses and align with the identified assessment objectives. Assessment objectives are drawn from the unit objectives and are contextualised for the requirements of the assessment instrument.

Schools cannot change or modify an ISMG for use with summative internal assessment.

As part of quality teaching and learning, schools should discuss ISMGs with students to help them understand the requirements of an assessment task.

External assessment

External assessment is summative and adds valuable evidence of achievement to a student's profile. External assessment is:

- common to all schools
- administered under the same conditions at the same time and on the same day
- developed and marked by the QCAA according to a commonly applied marking scheme.

The external assessment contributes a determined percentage (see specific subject guides — assessment) to the student's overall subject result and is not privileged over summative internal assessment.

Applied and Applied (Essential) syllabuses

Syllabuses are designed for teachers to make professional decisions to tailor curriculum and assessment design and delivery to suit their school context and the goals, aspirations and abilities of their students within the parameters of Queensland's senior phase of learning.

In this way, the syllabus is not the curriculum. The syllabus is used by teachers to develop curriculum for their school context. The term *course of study* describes the unique curriculum and assessment that students engage with in each school context. A course of study is the product of a series of decisions made by a school to select, organise and contextualise units, integrate complementary and important learning, and create assessment tasks in accordance with syllabus specifications.

It is encouraged that, where possible, a course of study is designed such that teaching, learning and assessment activities are integrated and enlivened in an authentic applied setting.

Course structure

Applied and Applied (Essential) syllabuses are four-unit courses of study.

The syllabuses contain QCAA-developed units as options for schools to select from to develop their course of study.

Units and assessment have been written so that they may be studied at any stage in the course. All units have comparable complexity and challenge in learning and assessment. However, greater scaffolding and support may be required for units studied earlier in the course.

Each unit has been developed with a notional time of 55 hours of teaching and learning, including assessment.

Curriculum

Applied syllabuses set out only what is essential while being flexible so teachers can make curriculum decisions to suit their students, school context, resources and expertise.

Schools have autonomy to decide:

- which four units they will deliver
- how and when the subject matter of the units will be delivered
- how, when and why learning experiences are developed, and the context in which the learning will occur
- how opportunities are provided in the course of study for explicit and integrated teaching and learning of complementary skills such as literacy, numeracy and 21st century skills
- how the subject-specific information found in this section of the syllabus is enlivened through the course of study.

Giving careful consideration to each of these decisions can lead teachers to develop units that are rich, engaging and relevant for their students.

Assessment

Applied syllabuses set out only what is essential while being flexible so teachers can make assessment decisions to suit their students, school context, resources and expertise.

Applied syllabuses contain assessment specifications and conditions for the two assessment instruments that must be implemented with each unit. These specifications and conditions ensure comparability, equity and validity in assessment.

Schools have autonomy to decide:

- specific assessment task details within the parameters mandated in the syllabus
- assessment contexts to suit available resources
- how the assessment task will be integrated with teaching and learning activities
- how authentic the task will be.

Teachers make A–E judgments on student responses for each assessment instrument using the relevant instrument-specific standards. In the final two units studied, the QCAA uses a student's results for these assessments to determine an exit result.

More information about assessment in Applied senior syllabuses is available in Section 7.3.1 of the QCE and QCIA policy and procedures handbook.

Essential English and Essential Mathematics — Common internal assessment

For the two Applied (Essential) syllabuses, students complete a total of *four* summative internal assessments in Units 3 and 4 that count toward their overall subject result. Schools develop *three* of the summative internal assessments for each of these subjects and the other summative assessment is a common internal assessment (CIA) developed by the QCAA.

The CIA for Essential English and Essential Mathematics is based on the learning described in Unit 3 of the respective syllabus. The CIA is:

- developed by the QCAA
- · common to all schools
- delivered to schools by the QCAA
- · administered flexibly in Unit 3
- administered under supervised conditions
- marked by the school according to a common marking scheme developed by the QCAA.

The CIA is not privileged over the other summative internal assessment.

Summative internal assessment — instrument-specific standards

The Essential English and Essential Mathematics syllabuses provide instrument-specific standards for the three summative internal assessments in Units 3 and 4.

The instrument-specific standards describe the characteristics evident in student responses and align with the identified assessment objectives. Assessment objectives are drawn from the unit objectives and are contextualised for the requirements of the assessment instrument.

General (Extension) syllabuses

Course overview

Extension subjects are extensions of the related General subjects and include external assessment. Extension subjects are studied either concurrently with, or after, Units 3 and 4 of the General course of study.

Extension syllabuses are courses of study that consist of two units (Units 3 and 4).

Subject matter, learning experiences and assessment increase in complexity across the two units as students develop greater independence as learners.

The results from Units 3 and 4 contribute to the award of a QCE and to ATAR calculations.

Note: In the case of Music Extension, this subject has three syllabuses, one for each of the specialisations — Composition, Musicology and Performance.

Assessment

Units 3 and 4 assessments

Students complete a total of *four* summative assessments — three internal and one external — that count towards the overall subject result in each General (Extension) subject.

Schools develop *three* internal assessments for each senior subject to reflect the requirements described in Units 3 and 4 of each General syllabus.

The three summative internal assessments need to be endorsed by the QCAA before they are used in schools. Students' results in these assessments are externally confirmed by QCAA assessors. These confirmed results from internal assessment are combined with a single result from an external assessment, which is developed and marked by the QCAA. The external assessment result for a subject contributes to a determined percentage of a students' overall subject result. For most subjects this is 25%; for Mathematics and Science subjects it is 50%.

Short Course syllabuses

Course overview

Short Courses are one-unit courses of study. A Short Course syllabus includes topics and subtopics. Results contribute to the award of a QCE. Results do not contribute to ATAR calculations.

Short Courses are available in:

- Literacy
- Numeracy.

Assessment

Short Course syllabuses use two summative school-developed assessments to determine a student's exit result. Schools develop these assessments based on the learning described in the syllabus. Short Courses do not use external assessment.

Short Course syllabuses provide instrument-specific standards for the two summative internal assessments. The instrument-specific standards describe the characteristics evident in student responses and align with the identified assessment objectives. Assessment objectives are drawn from the topic objectives and are contextualised for the requirements of the assessment instrument.

QCAA Senior Syllabuses

English

Applied

· Essential English

General

- English
- Literature

Short Course

Literacy

Health and Physical Education

Applied

- · Early Childhood Studies
- · Sport & Recreation

General

- Health
- Physical Education

Humanities and Social Sciences

Applied

- · Business Studies
- · Social & Community Studies
- Tourism

General

- Ancient History
- Business
- Geography
- Legal Studies
- Modern History

Languages

General

German

Mathematics

Applied

· Essential Mathematics

General

- · General Mathematics
- · Mathematical Methods
- · Specialist Mathematics

Short Course

Numeracy

Sciences

Applied

· Science in Practice

General

- Biology
- Chemistry
- Physics
- Psychology

Technologies

Applied

- · Building & Construction Skills
- · Engineering Skills
- Fashion
- · Furnishing Skills
- · Hospitality Practices
- · Industrial Graphics Skills
- Information & Communication

Technology

General

Engineering

The Arts

Applied

- · Dance in Practice
- Drama in Practice
- Media Arts in Practice
- · Music in Practice
- · Visual Arts in Practice

General

- Dance
- Drama
- · Film, Television & New Media
- Music
- Visual Art

General (Extension)

Music Extension

- Certificate III in Business and Certificate II in Tourism (Combined Course)
- Certificate I in Construction
- Certificate II in Construction Pathways
- · Certificate II in Engineering Pathways
- · Certificate III in Fitness

(and Certificate II in Sport & Recreation)

- · Certificate III in Health Administration (and Cert II in Health Support Services)
- · Certificate II in Retail
- Certificate I in Visual Art
- · Certificate II in Visual Art
- · Certificate III in Visual Art

Vocational Education and Training (VET)

Essential English Applied senior subject



Essential English develops and refines students' understanding of language, literature and literacy to enable them to interact confidently and effectively with others in everyday, community and social contexts. Students recognise language and texts as relevant in their lives now and in the future and learn to understand, accept or challenge the values and attitudes in these texts.

Students engage with language and texts to foster skills to communicate confidently and effectively in Standard Australian English in a variety of contemporary contexts and social situations, including everyday, social, community, further education and work-related contexts. They choose generic structures, language, language features and technologies to best convey meaning. They develop skills to read for meaning and purpose, and to use, critique and appreciate a range of contemporary literary and non-literary texts.

Students use language effectively to produce texts for a variety of purposes and audiences and engage creative and imaginative thinking to explore their own world and the worlds of others. They actively and critically interact with a range of texts, developing an awareness of how the language they engage with positions them and others.

Pathways

A course of study in Essential English promotes open-mindedness, imagination, critical

awareness and intellectual flexibility
— skills that prepare students for local and global citizenship, and for lifelong learning across a wide range of contexts.

Objectives

By the conclusion of the course of study, students will:

- use patterns and conventions of genres to achieve particular purposes in cultural contexts and social situations
- use appropriate roles and relationships with audiences
- construct and explain representations of identities, places, events and concepts
- make use of and explain the ways cultural assumptions, attitudes, values and beliefs underpin texts and influence meaning
- explain how language features and text structures shape meaning and invite particular responses
- select and use subject matter to support perspectives
- sequence subject matter and use mode-appropriate cohesive devices to construct coherent texts
- make mode-appropriate language choices according to register informed by purpose, audience and context
- use language features to achieve particular purposes across modes.

ATAR	QCE Credits	COST
No	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Nil	

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Language that works • Responding to a variety of texts used in and developed for a work context • Creating multimodal and written texts	Texts and human experiences • Responding to reflective and nonfiction texts that explore human experiences • Creating spoken and written texts	Language that influences • Creating and shaping perspectives on community, local and global issues in texts • Responding to texts that seek to influence audiences	Representations and popular culture texts • Responding to popular culture texts • Creating representations of Australian identifies, places, events and concepts

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. Schools develop three summative internal assessments and the common internal assessment (CIA) is developed by the QCAA.

Summative assessments

Unit 3	Unit 4
Summative internal assessment 1 (IA1): • Extended response — spoken/signed response	Summative internal assessment 3 (IA3): • Extended response — Multimodal response
Summative internal assessment 2 (IA2): • Common internal assessment (CIA) — short response examination	Summative internal assessment (IA4): • Extended response — Written response

English

General senior subject



The subject English focuses on the study of both literary texts and non-literary texts, developing students as independent, innovative and creative learners and thinkers who appreciate the aesthetic use of language, analyse perspectives and evidence, and challenge ideas and interpretations through the analysis and creation of varied texts.

Students have opportunities to engage with language and texts through a range of teaching and learning experiences to foster:

- skills to communicate effectively in Standard Australian English for the purposes of responding to and creating literary and non-literary texts
- skills to make choices about generic structures, language, textual features and technologies for participating actively in literary analysis and the creation of texts in a range of modes, mediums and forms, for a variety of purposes and audiences
- enjoyment and appreciation of literary and nonliterary texts, the aesthetic use of language, and style
- creative thinking and imagination, by exploring how literary and non-literary texts shape perceptions of the world and enable us to enter the worlds of others
- critical exploration of ways in which literary and non-literary texts may reflect or challenge social and cultural ways of thinking and influence audiences
- empathy for others and appreciation of different perspectives through studying a range of literary and non-literary texts from diverse cultures and periods, including Australian texts by Aboriginal writers and/or Torres Strait Islander writers.

Pathways

A course of study in English promotes openmindedness, imagination, critical awareness and intellectual flexibility — skills that prepare students for local and global citizenship, and for lifelong learning across a wide range of contexts.

Objectives

By the conclusion of the course of study, students will:

- use patterns and conventions of genres to achieve particular purposes in cultural contexts and social situations
- establish and maintain roles of the writer/speaker/designer and relationships with audiences
- create and analyse perspectives and representations of concepts, identities, times and places
- make use of and analyse the ways cultural assumptions, attitudes, values and beliefs underpin texts and invite audiences to take up positions
- use aesthetic features and stylistic devices to achieve purposes and analyse their effects in texts
- select and synthesise subject matter to support perspectives
- organise and sequence subject matter to achieve particular purposes
- use cohesive devices to emphasise ideas and connect parts of texts
- make language choices for particular purposes and contexts
- use grammar and language structures for particular purposes
- use mode-appropriate features to achieve particular purposes.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Year 10 English – B	or higher

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Perspectives and texts Texts in contexts Language and textual analysis Responding to and creating texts	Texts and culture Texts in contexts Language and textual analysis Responding to and creating texts	Conversations about issues in texts Conversations about concepts in texts.	Close study of literary texts Creative responses to literary texts Critical responses to literary texts

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Spoken persuasive response	25%	Summative internal assessment 3 (IA3): • Examination — extended response	25%
Summative internal assessment 2 (IA2): • Written response for a public audience	25%	Summative external assessment (EA): • Examination — extended response	25%

Literature

General senior subject



The subject Literature focuses on the study of literary texts, developing students as independent, innovative and creative learners and thinkers who appreciate the aesthetic use of language, analyse perspectives and evidence, and challenge ideas and interpretations through the analysis and creation of varied literary texts.

Students have opportunities to engage with language and texts through a range of teaching and learning experiences to foster:

- skills to communicate effectively in Standard Australian English for the purposes of responding to and creating literary texts
- skills to make choices about generic structures, language, textual features and technologies to participate actively in the dialogue and detail of literary analysis and the creation of imaginative and analytical texts in a range of modes, mediums and forms
- enjoyment and appreciation of literary texts and the aesthetic use of language, and style
- creative thinking and imagination by exploring how literary texts shape perceptions of the world and enable us to enter the worlds of others
- critical exploration of ways in which literary texts may reflect or challenge social and cultural ways of thinking and influence audiences
- empathy for others and appreciation of different perspectives through studying a range of literary texts from diverse cultures and periods, including Australian texts by Aboriginal writers and/or Torres Strait Islander writers.

Pathways

A course of study in Literature promotes open-mindedness, imagination, critical awareness and intellectual flexibility — skills that prepare students for local and global citizenship, and for lifelong learning across a wide range of contexts.

Objectives

By the conclusion of the course of study, students will:

- use patterns and conventions of genres to achieve particular purposes in cultural contexts and social situations
- establish and maintain roles of the writer/speaker/designer and relationships with audiences
- create and analyse perspectives and representations of concepts, identities, times and places
- make use of and analyse the ways cultural assumptions, attitudes, values and beliefs underpin texts and invite audiences to take up positions
- use aesthetic features and stylistic devices to achieve purposes and analyse their effects in texts
- select and synthesise subject matter to support perspectives
- organise and sequence subject matter to achieve particular purposes
- use cohesive devices to emphasise ideas and connect parts of texts
- make language choices for particular purposes and contexts
- use grammar and language structures for particular purposes
- use mode-appropriate features to achieve particular purposes.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Year 10 English – B	or higher

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Introduction to literary studies • Ways literary texts are received and responded to • How textual choices affect readers • Creating analytical and imaginative texts	Intertextuality Ways literary texts connect with each other genre, concepts and contexts Ways literary texts connect with each other style and structure Creating analytical and imaginative texts	Literature and identity Relationship between language, culture and identity in literary texts Power of language to represent ideas, events and people Creating analytical and imaginative texts	Independent explorations Dynamic nature of literary interpretation Close examination of style, structure and subject matter Creating analytical and imaginative texts

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete four summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Examination — extended response	25%	Summative internal assessment 3 (IA3): • Imaginative response	25%
Summative internal assessment 2 (IA2): • Imaginative response	25%	Summative external assessment (EA): • Examination — extended response	25%

Literacy Short Course



Literacy is a one-unit course of study, developed to meet a specific curriculum need. It is informed by the Australian Core Skills Framework (ACSF) Level 3.

Literacy is integral to a person's ability to function effectively in society. It involves the integration of speaking, listening and critical thinking with reading and writing.

Students learn strategies to develop and monitor their own learning, select and apply reading and oral strategies to comprehend and make meaning in texts, demonstrate the relationships between ideas and information in texts, evaluate and communicate ideas and information, and learn and use textual features and conventions.

Students identify and develop a set of knowledge, skills and strategies needed to shape language according to purpose, audience and context. They select and apply strategies to comprehend and make meaning in a range of texts and text types, and communicate ideas and information in a variety of modes. Students understand and use textual features and conventions, and demonstrate the relationship between ideas and information in written, oral, visual and multimodal texts.

Pathways

A course of study in Literacy may establish a basis for further education and employment in the fields of trade, industry, business and community services. Students will learn within a practical context related to general employment and successful participation in society, drawing on the literacy used by various professional and industry groups.

Objectives

By the conclusion of the course of study, students will:

- evaluate and integrate information and ideas to construct meaning from texts and text types
- select and apply reading strategies that are appropriate to purpose and text type
- communicate relationships between ideas and information in a style appropriate to audience and purpose
- select vocabulary, grammatical structures and conventions that are appropriate to the text
- select and use appropriate strategies to establish and maintain spoken communication
- · derive meaning from a range of oral texts
- plan, implement and adjust processes to achieve learning outcomes
- apply learning strategies.

Structure and assessment

Schools develop two assessment instruments to determine the student's exit result.

Topic 1: Personal identity and education	Topic 2: The work environment
One assessment consisting of two parts: • an extended response — written (Internal assessment 1A)	One assessment consisting of two parts: • an extended response — short response (Internal assessment 2A)
a student learning journal (Internal assessment 1B).	 a reading comprehension task (Internal assessment 2B).

Early Childhood Studies

Applied senior subject



The first five years of life are critical in shaping growth and development, relationships, wellbeing and learning. The early years can have a significant influence on an individual's accomplishments in family, school and community life. Quality early childhood education and care support children to develop into confident, independent and caring adults.

Early Childhood Studies focuses on students learning about children aged from birth to five years through early childhood education and care. While early childhood learning can involve many different approaches, this subject focuses on the significance of play to a child's development. Play-based learning involves opportunities in which children explore, imagine, investigate and engage in purposeful and meaningful experiences to make sense of their world.

The course of study involves learning about ideas related to the fundamentals and industry practices in early childhood learning. Investigating how children grow, interact, develop and learn enables students to effectively interact with children and positively influence their development. Units are implemented to support the development of children, with a focus on play and creativity, literacy and numeracy skills, wellbeing, health and safety, and indoor and outdoor learning environments. Throughout the course of study, students make decisions and work individually and with others.

Students examine the interrelatedness of the fundamentals and practices of early childhood learning. They plan, implement and evaluate playbased learning activities responsive to the needs of

children as well as exploring contexts in early childhood learning. This enables students to develop understanding of the multifaceted, diverse and significant nature of early childhood learning.

Students have opportunities to learn about the childcare industry, such as the roles and responsibilities of workers in early childhood education and care services. Opportunities to interact with children and staff in early childhood education and care services would develop their skills and improve their readiness for future studies or the workplace. Through interacting with children, students have opportunities to experience the important role early childhood educators play in promoting child development and wellbeing.

Pathways

A course of study in Early Childhood Studies can establish a basis for further education and employment in health, community services and education. Work opportunities exist as early childhood educators, teacher's aides or assistants in a range of early childhood contexts.

Objectives

By the conclusion of the course of study, students should:

- investigate the fundamentals and practices of early childhood learning
- plan learning activities
- · implement learning activities
- evaluate learning activities.

ATAR	QCE Credits	COST
No	4	Subject - \$40 Excursions - Nil
Recommended Level of Achievement	Nil	

Structure

Early Childhood Studies is a four-unit course of study.

Unit option	Unit title	
Unit option A	Play and creativity	
Unit option C	Children's development	
Unit option B	Literacy and numerary	
Unit option D	Children's wellbeing	

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Early Childhood Studies are:

Technique	Description	Response requirements
Investigation	Students investigate fundamentals and practices to devise and evaluate the effectiveness of a play-based learning activity.	Planning and evaluation Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media
Project	Students investigate fundamentals and practices to devise, implement and evaluate the effectiveness of a play-based learning activity.	Play-based learning activity Implementation of activity: up to 5 minutes Planning and evaluation Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media

Sport & Recreation

Applied senior subject



Sport and recreation activities are a part of the fabric of Australian life and are an intrinsic part of Australian culture. These activities can encompass social and competitive sport, aquatic and community recreation, fitness and outdoor recreation. For many people, sport and recreation activities form a substantial component of their leisure time. Participation in sport and recreation can make positive contributions to a person's wellbeing.

Sport and recreation activities also represent growth industries in Australia, providing many employment opportunities, many of which will be directly or indirectly associated with hosting Commonwealth, Olympic and Paralympic Games. The skills developed in Sport & Recreation may be oriented toward work, personal fitness or general health and wellbeing. Students will be involved in learning experiences that allow them to develop their interpersonal abilities and encourage them to appreciate and value active involvement in sport and recreational activities, contributing to ongoing personal and community development throughout their lives.

Sport is defined as activities requiring physical exertion, personal challenge and skills as the primary focus, along with elements of competition. Within these activities, rules and patterns of behaviour governing the activity exist formally through organisations. Recreation activities are defined as active pastimes engaged in for the purpose of relaxation, health and wellbeing and/or enjoyment and are recognised as having socially worthwhile qualities. Active recreation requires physical exertion and human activity. Physical activities that meet these classifications can include active play and minor games, challenge and adventure activities, games and sports, lifelong physical activities, and rhythmic and expressive movement activities.

Active participation in sport and recreation activities is central to the learning in Sport & Recreation. Sport & Recreation enables students to engage in sport and recreation activities to experience and learn about the role of sport and recreation in their lives, the lives of others and the community.

Engagement in these activities provides a unique and powerful opportunity for students to experience the challenge and fun of physical activity while developing vocational, life and physical skills.

Each unit requires that students engage in sport and/or recreation activities. They investigate, plan, perform and evaluate procedures and strategies and communicate appropriately to particular audiences for particular purposes.

Pathways

A course of study in Sport & Recreation can establish a basis for further education and employment in the fields of fitness, outdoor recreation and education, sports administration, community health and recreation and sport performance.

Objectives

By the conclusion of the course of study, students should:

- Investigate activities and strategies to enhance outcomes
- plan activities and strategies to enhance outcomes
- perform activities and strategies to enhance outcomes
 - evaluate activities and strategies to enhance outcomes

ATAR	QCE Credits	COST
No	4	Subject – Nil Excursions – Outdoor education will incorporate a range of experiences.
		These will be costed per event.
Recommended Level of Achievement	Nil	

Structure

Sport & Recreation is a four-unit course of study.

Students will select a steam of Sport and Recreation based on area of interest. Students are unable to study multiple streams of Sport and Recreation.

- REC General Sport and Recreation
- REO Outdoor Education Specialisation
- REB Basketball Specialisation
- RER Rugby League Specialisation
- REV Volleyball Specialisation

Unit option	Unit title	
Unit option A	Aquatic recreation	
Unit option B	Athlete development and wellbeing	
Unit option C	Challenge in the outdoors	
Unit option D	Coaching and officiating	
Unit option G	Event management	
Unit option H	Fitness for sport and recreation	
Unit option J	Optimising performance	
Unit option K	Outdoor leadership	
Unit option L	Sustainable outdoor recreation	

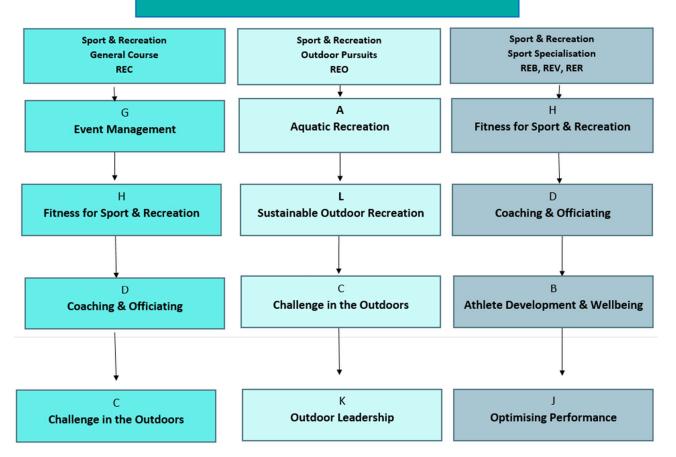
Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Sport & Recreation are:

Technique	Description	Response requirements
Performance	Students investigate, plan, perform and evaluate activities and strategies to enhance outcomes in the unit context.	Performance Performance: up to 4 minutes Investigation, plan and evaluation One of the following: • Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media

		Spoken: up to 3 minutes, or signed equivalentWritten: up to 500 words
Project	Students investigate, plan, perform and evaluate activities and strategies to enhance outcomes in the unit context.	Investigation and session plan One of the following: • Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media • Spoken: up to 3 minutes, or signed equivalent • Written: up to 500 words Performance Performance: up to 4 minutes Evaluation
		One of the following: • Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media • Spoken: up to 3 minutes, or signed equivalent • Written: up to 500 words

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Health

General senior subject



The Health syllabus provides students with a contextualised strengths-based inquiry of the various determinants that create and promote lifelong health, learning and active citizenship. Drawing from the health, behavioural, social and physical sciences, the Health syllabus offers students an action, advocacy and evaluation-oriented curriculum. Embedded in Health is the Health inquiry model that provides the conceptual framework for this syllabus.

The Health syllabus is developmental and becomes increasingly more complex across the four units through the use of the Health inquiry model. This syllabus is underpinned by a salutogenic (strengthsbased) approach, which focuses on how health resources are accessed and enhanced. Resilience as a personal health resource in Unit 1, establishes key teaching and learning concepts, which build capacity for the depth of understanding over the course of study. Unit 2 focuses on the role and influence of peers and family as resources through one topic selected from two choices: Elective topic 1: Alcohol, or Elective topic 2: Body image. Unit 3 explores the role of the community in shaping resources through one topic selected from three choices: Elective topic 1: Homelessness, Elective topic 2: Transport safety, or Elective topic 3: Anxiety. The culminating unit challenges students to investigate and evaluate innovations that influence respectful relationships to help them navigate the post-schooling life course transition.

Health uses an inquiry approach informed by the critical analysis of health information to investigate sustainable health change at personal, peer, family and community levels. Students define and understand broad health topics, which they reframe into specific contextualised health issues for further investigation. Students plan, implement, evaluate and reflect on action strategies that mediate, enable and advocate change through health promotion.

Studying Health will highlight the value and dynamic nature of the discipline, alongside the purposeful processes and empathetic approach needed to enact change. The investigative skills required to understand complex issues and problems will enable interdisciplinary learning, and prepare students for further study and a diverse range of career pathways.

The development of problem-solving and decision-making skills will serve to enable learning now and in the future.

The health industry is currently experiencing strong growth and is recognised as the largest industry for new employment in Australia, with continued expansion predicted due to ageing population trends. A demand for individualised health care services increases the need for health-educated people who can solve problems and contribute to improved health outcomes across the lifespan at individual, family, local, national and global levels. The preventive health agenda is future-focused to develop 21st century skills, empowering students to be critical and creative thinkers, with strong communication and collaboration skills equipped with a range of personal, social and ICT skills.

Pathways

A course of study in Health can establish a basis for further education and employment in the fields of health science, public health, health education, allied health, nursing and medical professions.

Objectives

By the conclusion of the course of study, students will:

- recognise and describe information about healthrelated topics and issues
- · comprehend and use the Health inquiry model
- analyse and interpret information to draw conclusions about health-related topics and issues
- critique information to distinguish determinants that influence health status
- investigate and synthesise information to develop action strategies
- evaluate and reflect on implemented action strategies to justify recommendations that mediate, advocate and enable health promotion
- · organise information for particular purposes
- make decisions about and use mode-appropriate features, language and conventions for particular purposes and contexts.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil
		Excursions - Nil
Recommended Level of Achievement	Year 10 English – B Or Successful completi	or higher on of Yr10 Health Studies

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Resilience as a personal health resource	Peers and family as resources for healthy living Alcohol and other drugs (elective) Body image (elective)	Community as a resource for healthy living Homelessness (elective) Transport safety (elective) Anxiety (elective)	Respectful relationships in the post-schooling transition

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Action research	25%	Summative internal assessment 3 (IA3): • Investigation	25%
Summative internal assessment 2 (IA2): • Examination — extended response	25%	Summative external assessment (EA): • Examination — extended response	25%

Physical Education

General senior subject



The Physical Education syllabus is developmental and becomes increasingly complex across the four units. In Unit 1, students develop an understanding of the fundamental concepts and principles underpinning their learning of movement sequences and how they can enhance movement from a biomechanical perspective. In Unit 2, students broaden their perspective by determining the psychological factors, barriers and enablers that influence their performance and engagement in physical activity. In Unit 3, students enhance their understanding of factors that develop tactical awareness and influence ethical behaviour of their own and others' performance in physical activity. In Unit 4, students explore energy, fitness and training concepts and principles to optimise personal performance.

Students learn experientially through three stages of an inquiry approach to ascertain relationships between the scientific bases and the physical activity contexts. Students recognise and explain concepts and principles about and through movement, and demonstrate and apply body and movement concepts to movement sequences and movement strategies. Through their purposeful and authentic experiences in physical activities, students gather, analyse and synthesise data to devise strategies to optimise engagement and performance. They evaluate and justify strategies about and in movement by drawing on informed, reflective decision-making.

Physically educated learners develop the 21st century skills of critical thinking, creative thinking, communication, personal and social skills, collaboration and teamwork, and information and communication technologies skills through rich and diverse learning experiences about, through and in physical activity. Physical Education fosters an appreciation of the values and knowledge within and across disciplines, and builds on students' capacities to be self-directed,

work towards specific goals, develop positive behaviours and establish lifelong active engagement in a wide range of pathways beyond school.

Pathways

A course of study in Physical Education can establish a basis for further education and employment in the fields of exercise science, biomechanics, the allied health professions, psychology, teaching, sport journalism, sport marketing and management, sport promotion, sport development and coaching.

Objectives

By the conclusion of the course of study, students will:

- recognise and explain concepts and principles about movement
- demonstrate specialised movement sequences and movement strategies
- apply concepts to specialised movement sequences and movement strategies
- analyse and synthesise data to devise strategies about movement
- evaluate strategies about and in movement
- justify strategies about and in movement
- make decisions about and use language, conventions and mode-appropriate features for particular purposes and contexts.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Year 10 English – B Or Successful completi	or higher on of Yr10 Sport Science

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Motor learning, functional anatomy and biomechanics in physical activity Motor learning in physical activity Functional anatomy and biomechanics in physical activity	Sport psychology and equity in physical activity Sport psychology in physical activity Equity — barriers and enablers	Tactical awareness and ethics in physical activity Tactical awareness in physical activity Ethics and integrity in physical activity	Energy, fitness and training in physical activity • Energy, fitness and training integrated in physical activity

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Project — folio	25%	Summative internal assessment 3 (IA3): • Project — folio	25%
Summative internal assessment 2 (IA2): • Investigation — report	25%	Summative external assessment (EA): • Examination — combination response	25%

Business Studies

Applied senior subject



Business Studies provides opportunities for students to develop practical business knowledge and skills for use, participation and work in a range of business contexts. Exciting and challenging career opportunities exist in a range of business contexts.

A course of study in Business Studies focuses on business essentials and communication skills delivered through business contexts. Students explore business concepts and develop business practices to produce solutions to business situations.

Business practices provide the foundation of an organisation to enable it to operate and connect with its customers, stakeholders and community. The business practices explored in this course of study could include working in administration, working in finance, working with customers, working in marketing, working in events, and entrepreneurship.

In a course of study, students develop their business knowledge and understanding through applying business practices in business contexts, such as retail, health services, entertainment, tourism, travel and mining. Schools may offer a range of situations and experiences to engage in authentic learning experiences through connections within the school, local community or organisations, businesses and professionals outside of the school. These situations and experiences provide students with opportunities to develop skills important in the workplace to successfully participate in future employment.

Students develop effective decision-making skills and learn how to plan, implement and evaluate business practices, solutions and outcomes, resulting in improved literacy, numeracy and 21st century skills. They examine business information and apply their knowledge and skills related to business situations. The knowledge and skills developed in Business Studies enables students to participate effectively in the business world and as citizens dealing with issues emanating from business activities.

Pathways

A course of study in Business Studies can establish a basis for further education and employment in office administration, data entry, retail, sales, reception, small business, finance administration, public relations, property management, events administration and marketing.

Objectives

By the end of the course of study, students should:

- explain business concepts, processes and practices
- examine business information
- apply business knowledge
- communicate responses
- evaluate projects.

ATAR	QCE Credits	COST
No	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Nil	

Structure

Business Studies is a four-unit course of study.

Unit option	Unit title	
Unit option C	Working with customers	
Unit option D	Working in marketing	
Unit option B	Working in finance	
Unit option F	Entrepreneurship	

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Business Studies are:

Technique	Description	Response requirements
Extended response	Students respond to stimulus related to a business scenario about the unit context.	One of the following: • Multimodal (at least two modes delivered at the same time): up to 7 minutes, 8 A4 pages, or equivalent digital media • Spoken: up to 7 minutes, or signed equivalent • Written: up to 1000 words
Project	Students develop a business solution for a scenario about the unit context.	Action plan One of the following: • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 6 A4 pages, or equivalent digital media • Spoken: up to 4 minutes, or signed equivalent • Written: up to 600 words
		Evaluation One of the following: • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 6 A4 pages, or equivalent digital media • Spoken: up to 4 minutes, or signed equivalent • Written: up to 600 words

Social & Community Studies

Applied senior subject



Social & Community Studies fosters personal and social knowledge and skills that lead to self-management and concern for others in the broader community. It empowers students to think critically, creatively and constructively about their future role in society.

Knowledge and skills to enhance personal development and social relationships provide the foundation of the subject. Personal development incorporates concepts and skills related to self-awareness and self-management, including understanding personal characteristics, behaviours and values; recognising perspectives; analysing personal traits and abilities; and using strategies to develop and maintain wellbeing.

The focus on social relationships includes concepts and skills to assist students engage in constructive interpersonal relationships, as well as participate effectively as members of society, locally, nationally or internationally.

Students engage with this foundational knowledge and skills through a variety of topics that focus on lifestyle choices, personal finance, health, employment, technology, the arts, and Australia's place in the world, among others. In collaborative learning environments, students use an inquiry approach to investigate the dynamics of society and the benefits of working thoughtfully with others in the community, providing them with the knowledge and skills to establish positive relationships and networks, and to be active and informed citizens.

Social & Community Studies encourages students to explore and refine personal values and lifestyle choices. In partnership with families, the school community and the community beyond school, including virtual communities, schools may offer a range of contexts and experiences that provide students with opportunities to practise, develop and value social, community and workplace participation skills.

Pathways

A course of study in Social & Community Studies can establish a basis for further education and employment, as it helps students develop the skills and attributes necessary in all workplaces.

Objectives

By the conclusion of the course of study, students should:

- · explain personal and social concepts and skills
- examine personal and social information
- · apply personal and social knowledge
- · communicate responses
- evaluate projects.

Overview

ATAR	QCE Credits	COST
No	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Nil	

Structure

Social & Community Studies is a four-unit course of study.

Unit option	Unit title	
Unit option F	Arts and identity	
Unit option A	Lifestyle and financial choices	
Unit option D	Legal and digital citizenship	
Unit option E	Australia and its place in the world	

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Social & Community Studies are:

Technique	Description	Response requirements
Project	Students develop recommendations or provide advice to address a selected issue related to the unit context.	Item of communication One of the following: • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media • Spoken: up to 4 minutes, or signed equivalent • Written: up to 800 words Evaluation One of the following: • Multimodal (at least two modes delivered at the same time): up to 4 minutes, 6 A4 pages, or equivalent digital media • Spoken: up to 3 minutes, or signed equivalent • Written: up to 500 words
Extended response	Students respond to stimulus related to issue that is relevant to the unit context.	One of the following: • Multimodal (at least two modes delivered at the same time): up to 7 minutes, 10 A4 pages, or equivalent digital media • Spoken: up to 7 minutes, or signed equivalent • Written: up to 1000 words
Investigation	Students investigate an issue relevant to the unit context by collecting and examining information to consider solutions and form a response.	One of the following: • Multimodal (at least two modes delivered at the same time): up to 7 minutes, 10 A4 pages, or equivalent digital media • Spoken: up to 7 minutes, or signed equivalent • Written: up to 1000 words

Tourism

Applied senior subject



Tourism is one of the world's largest industries and one of Australia's most important industries, contributing to gross domestic product and employment.

The term 'tourism industry' describes the complex and diverse businesses and associated activities that provide goods and services to tourists who may be engaging in travel for a range of reasons, including leisure and recreation, work, health and wellbeing, and family.

This subject is designed to give students opportunities to develop a variety of intellectual, technical, creative, operational and workplace skills. It enables students to gain an appreciation of the role of the tourism industry and the structure, scope and operation of the related tourism sectors of travel, hospitality and visitor services.

In Tourism, students examine the sociocultural, environmental and economic aspects of tourism, as well as opportunities and challenges across global, national and local contexts. Tourism provides opportunities for Queensland students to develop understandings that are geographically and culturally significant to them by, for example, investigating tourism activities related to local Aboriginal communities and Torres Strait Islander communities and tourism in their own communities.

The core of Tourism focuses on the practices and approaches of tourism and tourism as an industry; the social, environmental, cultural and economic

impacts of tourism; client groups and their needs and wants, and sustainable approaches in tourism. The core learning is embedded in each unit. The objectives allow students to develop and apply tourism-related knowledge through learning experiences and assessment in which they plan projects, analyse challenges and opportunities, make decisions, and reflect on processes and outcomes.

Pathways

A course of study in Tourism can establish a basis for further education and employment in businesses and industries such as tourist attractions, cruising, gaming, government and industry organisations, meeting and events coordination, caravan parks, marketing, museums and galleries, tour operations, wineries, cultural liaison, tourism and leisure industry development, and transport and travel.

Objectives

- · explain tourism principles, concepts and practices
- examine tourism data and information
- · apply tourism knowledge
- · communicate responses
- evaluate projects.

ATAR	QCE Credits	COST
No	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Nil	

Structure

Tourism is a four-unit course of study.

Unit option	Unit title
Unit option A	Tourism and travel
Unit option C	Tourism trends and patterns
Unit option B	Tourism marketing
Unit option E	Tourism industry and careers

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Tourism are:

Technique	Description	Response requirements
Investigation	Students investigate a unit related context by collecting and examining data and information.	One of the following: • Multimodal (at least two modes delivered at the same time): up to 7 minutes, 10 A4 pages, or equivalent digital media • Spoken: up to 7 minutes, or signed equivalent • Written: up to 1000 words
Project	Students develop a traveller information package for an international tourism destination.	Product One of the following: • Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media • Spoken: up to 3 minutes, or signed equivalent • Written: up to 500 words
		Evaluation One of the following: • Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media • Spoken: up to 3 minutes, or signed equivalent • Written: up to 500 words

Ancient History

General senior subject



Ancient History is concerned with studying people, societies and civilisations of the Ancient World, from the development of the earliest human communities to the end of the Middle Ages. Students explore the interaction of societies and the impact of individuals and groups on ancient events and ways of life, enriching their appreciation of humanity and the relevance of the ancient past. Ancient History illustrates the development of some of the distinctive features of modern society which shape our identity, such as social organisation, systems of law, governance and religion. Ancient History highlights how the world has changed, as well as the significant legacies that continue into the present. This insight gives context for the interconnectedness of past and present across a diverse range of societies. Ancient History aims to have students think historically and form a historical consciousness. A study of the past is invaluable in providing students with opportunities to explore their fascination with, and curiosity about, stories of the past and the mysteries of human behaviour.

Throughout the course of study, students develop an understanding of historical issues and problems by interrogating the surviving evidence of ancient sites, societies, individuals, events and significant historical periods. Students investigate the problematic nature of evidence, pose increasingly complex questions about the past and develop an understanding of different and sometimes conflicting perspectives on the past. A historical inquiry process is integral to the study of Ancient History. Students use the skills of historical inquiry to investigate the past. They devise historical questions and conduct research, analyse historical sources and evaluate and synthesise evidence from sources to formulate justified historical arguments.

Historical skills form the learning and subject matter provides the context. Learning in context enables the integration of historical concepts and understandings into four units of study: Investigating the Ancient World, Personalities in their times, Reconstructing the Ancient World, and People, power and authority.

A course of study in Ancient History empowers students with multi-disciplinary skills in analysing and evaluating textual and visual sources, constructing arguments, challenging assumptions, and thinking both creatively and critically. Ancient History students become knowledge creators, productive and discerning users of technology, and empathetic, open-minded global citizens.

Pathways

A course of study in Ancient History can establish a basis for further education and employment in the fields of archaeology, history, education, psychology, sociology, law, business, economics, politics, journalism, the media, health and social sciences, writing, academia and research.

Objectives

By the conclusion of the course of study, students will:

- · devise historical questions and conduct research
- comprehend terms, concepts and issues
- analyse evidence from historical sources
- evaluate evidence from historical sources
- synthesise evidence from historical sources
- communicate to suit purpose.

Overview

ATAR	QCE Credits	COST
Yes	4	Subject - Nil
		Excursions - Nil
Recommended Level of Achievement	Year 10 English – C or higher Year 10 Humanities – C or higher	

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Investigating the Ancient World • Digging up the past • Features of ancient societies	Personalities in their time Personality from the Ancient World 1 Personality from the Ancient World 2	Reconstructing the Ancient World Schools select two of the following historical periods to study in this unit: Thebes — East and West, from the 18th to the 20th Dynasty The Bronze Age Aegean Assyria from Tiglath Pileser III to the fall of the Empire The Ancient Levant — First and Second Temple Period Persia from Cyrus II to Darius III Fifth Century Athens (BCE) Macedonian Empire from Philip II to Alexander III Rome during the Republic Early Imperial Rome from Augustus to Nero Pompeii and Herculaneum Later Han Dynasty and the Three Kingdoms The Celts and/or Roman Britain The Medieval Crusades Classical Japan until the end of the Heian Period	People, power and authority Schools select one of the following historical periods to study in this unit: • Ancient Egypt — New Kingdom Imperialism • Ancient Greece — the Persian Wars • Ancient Greece — the Peloponnesian War • Ancient Carthage and/or Rome — the Punic Wars • Ancient Rome — Civil War and the breakdown of the Republic • Ancient Rome — the Augustan Age • Ancient Rome — Imperial Rome until the fall of the Western Roman Empire • Ancient Rome — the Byzantine Empire Schools select one of the personality options that has been nominated by the QCAA for the external assessment. Schools will be notified of the options at least two years before the external assessment is implemented.

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Examination — extended response	25%	Summative internal assessment 3 (IA3): • Investigation	25%
Summative internal assessment 2 (IA2): • Investigation	25%	Summative external assessment (EA): • Examination — short responses	25%

Business

General senior subject



Business is multifaceted. It is a contemporary discipline with representation in every aspect of society including individuals, community and government. Business, as a dynamic and evolving discipline, is responsive to environmental changes such as emerging technologies, globalisation, sustainability, resources, economy and society.

The study of business is relevant to all individuals in a rapidly changing, technology-focused and innovation-driven world. Through studying Business, students are challenged academically and exposed to authentic practices. The knowledge and skills developed in Business will allow students to contribute meaningfully to society, the workforce and the marketplace and prepare them as potential employees, employers, leaders, managers and entrepreneurs of the future.

Students investigate the business life cycle from the seed to post-maturity stage and develop skills in examining business data and information. Students learn business concepts, theories and strategies relevant to leadership, management and entrepreneurship. A range of business environments and situations is explored. Through this exploration, students investigate the influence of and implications for strategic development in the functional areas of finance, human resources, marketing and operations.

Learning in Business integrates an inquiry approach with authentic case studies. Students become critical observers of business practices by applying an inquiry process in undertaking investigations of business situations. They use a variety of technological, communication and analytical tools to comprehend, analyse and interpret business data and information. Students evaluate strategies using business criteria that are flexible, adaptable and underpinned by communication, leadership, creativity and sophistication of thought.

This multifaceted course creates a learning environment that fosters ambition and success, while being mindful of social and ethical values and responsibilities. Opportunity is provided to develop interpersonal and leadership skills through a range of individual and collaborative activities in teaching and learning. Business develops students' confidence and capacity to participate as members or leaders of the global workforce through the integration of 21st century skills.

Business allows students to engage with the dynamic business world (in both national and global contexts), the changing workforce and emerging digital technologies. It addresses contemporary implications, giving students a competitive edge in the workplace as socially responsible and ethical members of the business community, and as informed citizens, employees, consumers and investors.

Pathways

A course of study in Business can establish a basis for further education and employment in the fields of business management, business development, entrepreneurship, business analytics, economics, business law, accounting and finance, international business, marketing, human resources management and business information systems.

Objectives

- · describe business situations and environments
- · explain business concepts and strategies
- analyse and interpret business situations
- evaluate business strategies
- create responses that communicate meaning to suit audience, context and purpose.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil
		Excursions - Nil
Recommended Level of Achievement	Year 10 English – B or Year 10 Business –	· ·

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Business creation Fundamentals of business Creation of business ideas	Business growth Establishment of a business Entering markets	Business diversification Competitive markets Strategic development	Business evolution Repositioning a business Transformation of a business

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Examination — combination response	25%	Summative internal assessment 3 (IA3): • Feasibility report	25%
Summative internal assessment 2 (IA2): • Business report	25%	Summative external assessment (EA): • Examination — combination response	25%

Geography

General senior subject



Geography teaches us about the significance of 'place' and 'space' in understanding our world. These two concepts are foundational to the discipline, with the concepts of environment, interconnection, sustainability, scale and change building on this foundation. By observing and measuring spatial, environmental, economic, political, social and cultural factors, geography provides a way of thinking about contemporary challenges and opportunities.

Teaching and learning in Geography are underpinned by inquiry, through which students investigate places in Australia and across the globe. When students think geographically, they observe, gather, organise, analyse and present data and information across a range of scales.

Fieldwork is central to the study of Geography. It provides authentic opportunities for students to engage in real-world applications of geographical skills and thinking, including the collection and representation of data. Fieldwork also encourages participation in collaborative learning and engagement with the world in which students live.

Spatial technologies are also core components of contemporary geography. These technologies provide a real-world experience of Science, Technology, Engineering and Maths (STEM), allowing students to interact with particular geographic phenomena through dynamic, three-dimensional representations that take the familiar form of maps. The skills of spatial visualisation, representation and analysis are highly valued in an increasingly digital and globalised world.

In Geography, students engage in a range of learning experiences that develop their geographical skills and thinking through the exploration of geographical challenges and their effects on people, places and the environment. Students are exposed to a variety of contemporary problems and challenges affecting people and places across the globe, at a range of scales. These challenges include responding to risk in hazard zones, planning

sustainable places, managing land cover transformations and planning for population change.

This course of study enables students to appreciate and promote a more sustainable way of life. Through analysing and applying geographical knowledge, students develop an understanding of the complexities involved in sustainable planning and management practices. Geography aims to encourage students to become informed and adaptable so they develop the skills required to interpret global concerns and make genuine and creative contributions to society. It contributes to their development as global citizens who recognise the challenges of sustainability and the implications for their own and others' lives.

Pathways

A course of study in Geography can establish a basis for further education and employment in the fields of urban and environmental design, planning and management; biological and environmental science; conservation and land management; emergency response and hazard management; oceanography, surveying, global security, economics, business, law, engineering, architecture, information technology, and science.

Objectives

- · explain geographical processes
- · comprehend geographic patterns
- · analyse geographical data and information
- · apply geographical understanding
- propose action
- communicate geographical understanding using appropriate forms of geographical communication.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Year 10 English – C or higher Year 10 Science – C or higher Year 10 Humanities – C or higher	

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Responding to risk and vulnerability in hazard	Planning sustainable places	Responding to land cover transformations	Managing population change
zonesNatural hazard zonesEcological hazard zones	 Responding to challenges facing a place in Australia Managing challenges facing a megacity 	Land cover transformations and climate change Responding to local land cover transformations	Population challenges in AustraliaGlobal population change

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Examination — combination response	25%	Summative internal assessment 3 (IA3): • Data report	25%
Summative internal assessment 2 (IA2): • Field report	25%	Summative external assessment (EA): • Examination — combination response	25%

Legal Studies

General senior subject



Legal Studies focuses on the interaction between society and the discipline of law. Students study the legal system and how it regulates activities and aims to protect the rights of individuals, while balancing these with obligations and responsibilities. An understanding of legal processes and concepts enables citizens to be better informed and able to constructively question and contribute to the improvement of laws and legal processes. This is important as the law is dynamic and evolving, based on values, customs and norms that are challenged by technology, society and global influences.

Legal Studies explores the role and development of law in response to current issues. The subject starts with the foundations of law and explores the criminal justice process through to punishment and sentencing. Students then study the civil justice system, focusing on contract law and negligence. With increasing complexity, students critically examine issues of governance that are the foundation of the Australian and Queensland legal systems, before they explore contemporary issues of law reform and change. The study finishes with considering Australian and international human rights issues. Throughout the course, students analyse issues and evaluate how the rule of law, justice and equity can be achieved in contemporary contexts.

The primary skills of inquiry, critical thinking, problem-solving and reasoning empower Legal Studies students to make informed and ethical decisions and recommendations. Learning is based on an inquiry approach that develops reflection skills and metacognitive awareness. Through inquiry, students identify and describe legal issues, explore information and data, analyse, evaluate to propose recommendations, and create responses that convey legal meaning. They improve their research skills by using information and communication technology (ICT) and databases to access research, commentary, case law and legislation. Students analyse legal information to determine the nature and scope of the legal issue and examine different or opposing views, which are evaluated against legal criteria. These are critical

skills that allow students to think strategically in the 21st century.

Knowledge of the law enables students to have confidence in approaching and accessing the legal system and provides them with an appreciation of the influences that shape the system. Legal knowledge empowers students to make constructive judgments on, and knowledgeable commentaries about, the law and its processes. Students examine and justify viewpoints involved in legal issues, while also developing respect for diversity. Legal Studies satisfies interest and curiosity as students question, explore and discuss tensions between changing social values, justice and equitable outcomes.

Legal Studies enables students to appreciate how the legal system is relevant to them and their communities. The subject enhances students' abilities to contribute in an informed and considered way to legal challenges and change, both in Australia and globally.

Pathways

A course of study in Legal Studies can establish a basis for further education and employment in the fields of law, law enforcement, criminology, justice studies and politics. The knowledge, skills and attitudes students gain are transferable to all discipline areas and post-schooling tertiary pathways. The research and analytical skills this course develops are universally valued in business, health, science and engineering industries.

Objectives

- comprehend legal concepts, principles and processes
- select legal information from sources
- analyse legal issues
- · evaluate legal situations
- create responses that communicate meaning to suit the intended purpose

ATAR	QCE Credits	COST
Yes	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Year 10 English – C Year 10 Humanities	· ·

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Beyond reasonable doubt Legal foundations Criminal investigation process Criminal trial process Punishment and sentencing	Balance of probabilities Civil law foundations Contractual obligations Negligence and the duty of care	Law, governance and change Governance in Australia Law reform within a dynamic society	Human rights in legal contexts Human rights Australia's legal response to international law and human rights Human rights in Australian contexts

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Examination — combination response	25%	Summative internal assessment 3 (IA3): • Investigation — analytical essay	25%
Summative internal assessment 2 (IA2): • Investigation — inquiry report	25%	Summative external assessment (EA): • Examination — combination response	25%

Modern History

General senior subject



Modern History is a discipline-based subject where students examine traces of humanity's recent past so they may form their own views about the Modern World since 1750. Through Modern History, students' curiosity and imagination is invigorated while their appreciation of civilisation is broadened and deepened. Students consider different perspectives and learn that interpretations and explanations of events and developments in the past are contestable and tentative. Modern History distinguishes itself from other subjects by enabling students to empathise with others and make meaningful connections between what existed previously, and the world being lived in today — all of which may help build a better tomorrow.

Modern History has two main aims. First, Modern History seeks to have students gain historical knowledge and understanding about some of the main forces that have contributed to the development of the Modern World. Second, Modern History aims to have students engage in historical thinking and form a historical consciousness in relation to these same forces. Both aims complement and build on the learning covered in the Australian Curriculum: History 7-10. The first aim is achieved through the thematic organisation of Modern History around four of the forces that have helped to shape the Modern World — ideas, movements, national experiences and international experiences. In each unit, students explore the nature, origins, development, legacies and contemporary significance of the force being examined. The second aim is achieved through the rigorous application of historical concepts and historical skills across the syllabus. To fulfil both aims, engagement with a historical inquiry process is integral and results in students devising historical

questions and conducting research, analysing, evaluating and synthesising evidence from historical sources, and communicating the outcomes of their historical thinking.

Modern History benefits students as it enables them to thrive in a dynamic, globalised and knowledge-based world. Through Modern History, students acquire an intellectual toolkit consisting of literacy, numeracy and 21st century skills. This ensures students of Modern History gain a range of transferable skills that will help them forge their own pathways to personal and professional success, as well as become empathetic and critically literate citizens who are equipped to embrace a multicultural, pluralistic, inclusive, democratic, compassionate and sustainable future.

Pathways

A course of study in Modern History can establish a basis for further education and employment in the fields of history, education, psychology, sociology, law, business, economics, politics, journalism, the media, writing, academia and strategic analysis.

Objectives

- · devise historical questions and conduct research
- comprehend terms, concepts and issues
- analyse evidence from historical sources
- · evaluate evidence from historical sources
- synthesise evidence from historical sources
- communicate to suit purpose.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Year 10 English – C Year 10 Humanities	

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Ideas in the Modern World	Movements in the Modern World	National experiences in the Modern World	International experiences in the Modern World
Schools select two of the following topics to study in this unit:	Schools select two of the following topics to study in this unit:	Schools select two of the following topics to study in this unit:	Schools select one of the following topics to study in this unit:
 Australian Frontier Wars, 1788–1930s (First Fleet arrives in Australia – Caledon Bay Crisis ends) 	Empowerment of First Nations Australians since 1938 (first Day of Mourning protest takes place)	 Australia since 1901 (Federation of Australia) United Kingdom since 1901 (Edwardian Era begins) 	 Australian engagement with Asia since 1945 (World War II in the Pacific ends) Search for collective peace and security since 1815
 Age of Enlightenment, 1750s–1789 (Encyclopédie published – French Revolution begins) Industrial Revolution, 1760s–1890s (Spinning 	Independence movement in India, 1857–1947 (Sepoy Rebellion begins – Indian Independence Act 1947 becomes law) Workers' movement since the 1860s (Great	 France, 1799–1815 (Coup of 18 Brumaire begins – Hundred Days end) New Zealand since 1841 (separate colony of New Zealand established) 	 (Concert of Europe begins) Trade and commerce between nations since 1833 (Treaty of Amity and Commerce between Siam and the United States of America signed)
Jenny invented – Kinetoscope developed)	Shoemakers Strike in New England begins)	Germany since 1914 (World War I begins)	Mass migrations since 1848 (California Gold Rush
 American Revolution, 1763–1783 (French and Indian War ends – Treaty of Paris signed) 	Women's movement since 1893 (Women's suffrage in New Zealand becomes law)	United States of America, 1917–1945 (entry into World War I – World War II ends)	begins)Information Age since 1936 (On Computable Numbers published)
 French Revolution, 1789–1799 (Estates General meets – New Consulate established) 	 May Fourth Movement in China and its aftermath, 1919–1930s (Student protests at Beijing 	Soviet Union, 1920s— 1945 (Russian Civil War ends – World War II	Genocides and ethnic cleansings since the 1930s (Holocaust begins)
Age of Imperialism, 1848–1914 (Second Anglo-Sikh War begins –	University begin – the New Life Movement begins)	ends) • Japan since 1931 (invasion of Manchuria begins)	 Nuclear Age since 1945 (first atomic bomb detonated) Cold War and its aftermath, 1945–2014 (Yalta
World War I begins) • Meiji Restoration, 1868– 1912 (Meiji Government	Independence movement in Algeria, 1945–1962 (demonstrations in Setif	China since 1931 (invasion of Manchuria)	Conference begins – Russo- Ukrainian War begins)
established – Emperor Meiji dies)	begin – Algerian independence declared)	begins) • Indonesia since 1942	Struggle for peace in the Middle East since 1948 (Arab-Israeli War begins)
Boxer Rebellion and its aftermath, 1900–1911 (Boxer militancy in Pingyuan begins – overthrow of the Qing Dynasty)	Independence movement in Vietnam, 1945–1975 (Vietnamese independence declared – Saigon falls to North Vietnamese forces)	 (Japanese occupation begins) India since 1947 (Indian Independence Act of 1947 becomes law) Israel since 1917 	Cultural globalisation since 1956 (international broadcast of the 1956 Summer Olympics in Melbourne takes place)
 Russian Revolution, 1905–1920s (Bloody Sunday takes place – 	Anti-apartheid movement in South Africa, 1948– 1991 (apartheid laws	(announcement of the Balfour Declaration) • South Korea since 1948	Space exploration since the 1950s (publication of articles focused on space travel)
Russian Civil War ends) • Xinhai Revolution and its aftermath, 1911–1916 (Wuchang Uprising	start – apartheid laws end) • African-American civil rights movement since 1954 (judgment in Brown	(Republic of Korea begins).	Rights and recognition of First Peoples since 1982 (United Nations Working Group on Indigenous Populations established)

Unit 1	Unit 2	Unit 3	Unit 4
begins – death of Yuan Shikai) Iranian Revolution and its aftermath, 1977–1980s (anti-Shah demonstrations take place – Iran becomes an Islamic Republic) Arab Spring since 2010 (Tunisian Revolution begins) Alternative topic for Unit 1.	v. Board of Education delivered) • Environmental movement since the 1960s (Silent Spring published) • LGBTQIA+ civil rights movement since 1969 (Stonewall Riots begin) • Pro-democracy movement in Myanmar (Burma) since 1988 (People Power Uprising begins) • Alternative topic for Unit 2.		Terrorism, anti-terrorism and counter-terrorism since 1984 (Brighton Hotel bombing takes place). Schools select one of the topic options that has been nominated by the QCAA for the external assessment and has not been studied in Topic 1. Schools will be notified of the topic options at least two years before the external assessment is implemented.

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Examination — extended response	25%	Summative internal assessment 3 (IA3): • Investigation	25%
Summative internal assessment 2 (IA2): • Investigation	25%	Summative external assessment (EA): • Examination — short response	25%

German

General senior subject



The need to communicate is the foundation for all language development. People use language to achieve their personal communicative needs — to express, exchange, interpret and negotiate meaning, and to understand the world around them. The central goal for additional language acquisition is communication. Students do not simply learn a language — they participate in a range of interactions in which they exchange meaning and become active participants in understanding and constructing written, spoken and visual texts.

Additional language acquisition provides students with opportunities to reflect on their understanding of a language and the communities that use it, while also assisting in the effective negotiation of experiences and meaning across cultures and languages. Communicating with people from German-speaking communities provides insight into the purpose and nature of language and promotes greater sensitivity to, and understanding of, linguistic structures, including the linguistic structures of English. As students develop the ability to explore cultural diversity and similarities between another language and their own, this engagement with other languages and cultures fosters intercultural understanding.

Language acquisition occurs in social and cultural settings. It involves communicating across a range of contexts for a variety of purposes, in a manner appropriate to context. As students experience and evaluate a range of different text types, they reorganise their thinking to accommodate other linguistic and intercultural knowledge and textual conventions. This informs their capacity to create texts for a range of contexts, purposes and audiences.

Central to the capacity to evaluate and create texts are the skills of critical and creative thinking, intellectual flexibility and problem-solving. Acquiring an additional language provides the opportunity to develop these interrelated skills, and requires students to use language in a meaningful way through the exchange of information, ideas and perspectives relevant to their life experiences.

For exchanges to be relevant and useful, additional language acquisition must position students at the centre of their own learning. When students communicate their own aspirations, values, opinions, ideas and relationships, the

personalisation of each student's learning creates a stronger connection with the language. Activities and tasks are developed to fit within the student's life experience.

The ability to communicate in an additional language such as German is an important 21st century skill. Students develop knowledge, understanding and skills that enable successful participation in a global society. Communication in an additional language expands students' horizons and opportunities as national and global citizens.

Additional language acquisition contributes to and enriches intellectual, educational, linguistic, metacognitive, personal, social and cultural development. It requires intellectual discipline and systematic approaches to learning, which are characterised by effective planning and organisation, incorporating processes of self-management and self-monitoring

Pathways

A course of study in German can establish a basis for further education and employment in many professions and industries, particularly those where the knowledge of an additional language and the intercultural understanding it encompasses could be of value, such as business, hospitality, law, science, technology, sociology and education.

Objectives

- comprehend German to understand information, ideas, opinions and experiences
- identify tone, purpose, context and audience to infer meaning
- analyse and evaluate information and ideas to draw conclusions
- apply knowledge of language elements of German to construct meaning
- structure, sequence and synthesise information to justify opinions, ideas and perspectives
- communicate using contextually appropriate German.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil
		Excursions - Cost to be advised
Recommended Level of	Year 10 German Co	mpletion
Achievement	OR	
	Pass an Early entranc	e exam

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Meine Welt — My world • Family/carers • Peers • Education	Unsere Welt erkunden — Exploring our world Travel and exploration Social customs German influences around the world	Unsere Gesellschaft; Kultur und Identität — Our society; culture and identity • Lifestyles and leisure • The arts, entertainment and sports • Groups in society	Meine Gegenwart; meine Zukunft — My present; my future • The present • Future choices

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Examination — short response	20%	Summative internal assessment 3 (IA3): • Multimodal presentation and interview	30%
Summative internal assessment 2 (IA2): • Examination — extended response	25%	Summative external assessment (EA): • Examination — combination response	25%

Essential Mathematics

Applied senior subject



Essential Mathematics' major domains are Number, Data, Location and time, Measurement and Finance.

Essential Mathematics benefits students because they develop skills that go beyond the traditional ideas of numeracy.

Students develop their conceptual understanding when they undertake tasks that require them to connect mathematical concepts, operations and relations. They learn to recognise definitions, rules and facts from everyday mathematics and data, and to calculate using appropriate mathematical processes.

Students interpret and use mathematics to make informed predictions and decisions about personal and financial priorities. This is achieved through an emphasis on estimation, problem-solving and reasoning, which develops students into thinking citizens.

Pathways

A course of study in Essential Mathematics can establish a basis for further education and employment in the fields of trade, industry, business and community services. Students learn within a practical context related to general employment and successful participation in society, drawing on the mathematics used by various professional and industry groups.

Objectives

- select, recall and use facts, rules, definitions and procedures drawn from Number, Data, Location and time, Measurement and Finance
- comprehend mathematical concepts and techniques drawn from Number, Data, Location and time, Measurement and Finance
- communicate using mathematical, statistical and everyday language and conventions
- evaluate the reasonableness of solutions
- justify procedures and decisions by explaining mathematical reasoning
- solve problems by applying mathematical concepts and techniques drawn from Number, Data, Location and time, Measurement and Finance.

ATAR	QCE Credits	COST
No	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Nil	

Structure

Unit 1	Unit 2	Unit 3	Unit 4
 Number, data and graphs Fundamental topic: Calculations Number Representing data Managing Money 	 Money, travel and data Fundamental topic: Calculations Data collection Graphs Time and motion 	Measurement, scales and data • Fundamental topic: Calculations • Measurement • Scales, plans and models • Probability and relative frequencies	 Graphs, chance and loans Fundamental topic: Calculations Bivariate graphs Summarising and comparing data Loans and compound interest

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. Schools develop three summative internal assessments and the common internal assessment (CIA) is developed by the QCAA.

Unit 3	Unit 4
Summative internal assessment 1 (IA1): • Problem-solving and modelling task	Summative internal assessment 3 (IA3): • Problem-solving and modelling task
Summative internal assessment 2 (IA2): • Common internal assessment (CIA)	Summative internal assessment (IA4): • Examination

General Mathematics

General senior subject



Mathematics is a unique and powerful intellectual discipline that is used to investigate patterns, order, generality and uncertainty. It is a way of thinking in which problems are explored and solved through observation, reflection and logical reasoning. It uses a concise system of communication, with written, symbolic, spoken and visual components. Mathematics is creative, requires initiative and promotes curiosity in an increasingly complex and data-driven world. It is the foundation of all quantitative disciplines.

To prepare students with the knowledge, skills and confidence to participate effectively in the community and the economy requires the development of skills that reflect the demands of the 21st century. Students undertaking Mathematics will develop their critical and creative thinking, oral and written communication, information & communication technologies (ICT) capability, ability to collaborate, and sense of personal and social responsibility — ultimately becoming lifelong learners who demonstrate initiative when facing a challenge. The use of technology to make connections between mathematical theory, practice and application has a positive effect on the development of conceptual understanding and student disposition towards mathematics.

Mathematics teaching and learning practices range from practising essential mathematical routines to develop procedural fluency, through to investigating scenarios, modelling the real world, solving problems and explaining reasoning. When students achieve procedural fluency, they carry out procedures flexibly, accurately and efficiently. When factual knowledge and concepts come to mind readily, students are able to make more complex use of knowledge to successfully formulate, represent and solve mathematical problems. Problem-solving helps to develop an ability to transfer mathematical skills and ideas between different contexts. This assists students to make connections between related concepts and adapt what they already know to new and unfamiliar situations. With appropriate effort and experience, through discussion, collaboration and reflection of ideas, students should develop confidence and experience success in their use of mathematics.

The major domains of mathematics in General Mathematics are Number and algebra, Measurement and geometry, Statistics and

Networks and matrices, building on the content of the P–10 Australian Curriculum. Learning reinforces prior knowledge and further develops key mathematical ideas, including rates and percentages, concepts from financial mathematics, linear and non-linear expressions, sequences, the use of matrices and networks to model and solve authentic problems, the use of trigonometry to find solutions to practical problems, and the exploration of real-world phenomena in statistics.

General Mathematics is designed for students who want to extend their mathematical skills beyond Year 10 but whose future studies or employment pathways do not require calculus. It incorporates a practical approach that equips learners for their needs as future citizens. Students will learn to ask appropriate questions, map out pathways, reason about complex solutions, set up models and communicate in different forms. They will experience the relevance of mathematics to their daily lives, communities and cultural backgrounds. They will develop the ability to understand, analyse and take action regarding social issues in their world. When students gain skill and self-assurance, when they understand the content and when they evaluate their success by using and transferring their knowledge, they develop a mathematical mindset.

Pathways

A course of study in General Mathematics can establish a basis for further education and employment in the fields of business, commerce, education, finance, IT, social science and the arts.

Objectives

- recall mathematical knowledge
- · use mathematical knowledge
- · communicate mathematical knowledge
- evaluate the reasonableness of solutions
- · justify procedures and decisions
- · solve mathematical problems.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil
		Excursions - Nil
Recommended Level of Achievement	Year 10 Mathemation Year 10 Extension M	

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Money, measurement, algebra and linear equations Consumer arithmetic Shape and measurement Similarity and scale Algebra Linear equations and their graphs	Applications of linear equations and trigonometry, matrices and univariate data analysis • Applications of linear equations and their graphs • Applications of trigonometry • Matrices • Univariate data analysis 1 • Univariate data analysis 2	Bivariate data and time series analysis, sequences and Earth geometry Bivariate data analysis 1 Bivariate data analysis 2 Time series analysis Growth and decay in sequences Earth geometry and time zones	 Investing and networking Loans, investments and annuities 1 Loans, investments and annuities 2 Graphs and networks Networks and decision mathematics 1 Networks and decision mathematics 2

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4		
		ssessment 1 (IA1): 20% and modelling task		
Summative internal assessment 2 (IA2): • Examination — short response	15%	Summative internal assessment 3 (IA3): • Examination — short response	15%	
Summative external assessment (EA): 50% • Examination — combination response				

Mathematical Methods

General senior subject



Mathematics is a unique and powerful intellectual discipline that is used to investigate patterns, order, generality and uncertainty. It is a way of thinking in which problems are explored and solved through observation, reflection and logical reasoning. It uses a concise system of communication, with written, symbolic, spoken and visual components. Mathematics is creative, requires initiative and promotes curiosity in an increasingly complex and data-driven world. It is the foundation of all quantitative disciplines.

To prepare students with the knowledge, skills and confidence to participate effectively in the community and the economy requires the development of skills that reflect the demands of the 21st century. Students undertaking Mathematics will develop their critical and creative thinking, oral and written communication, information & communication technologies (ICT) capability, ability to collaborate, and sense of personal and social responsibility — ultimately becoming lifelong learners who demonstrate initiative when facing a challenge. The use of technology to make connections between mathematical theory, practice and application has a positive effect on the development of conceptual understanding and student disposition towards mathematics.

Mathematics teaching and learning practices range from practising essential mathematical routines to develop procedural fluency, through to investigating scenarios, modelling the real world, solving problems and explaining reasoning. When students achieve procedural fluency, they carry out procedures flexibly, accurately and efficiently. When factual knowledge and concepts come to mind readily, students are able to make more complex use of knowledge to successfully formulate, represent and solve mathematical problems. Problem-solving helps to develop an ability to transfer mathematical skills and ideas between different contexts. This assists students to make connections between related concepts and adapt what they already know to new and unfamiliar situations. With appropriate effort and experience, through discussion, collaboration and reflection of ideas, students should develop confidence and experience success in their use of mathematics.

The major domains of mathematics in Mathematical Methods are Algebra, Functions, relations and their graphs, Calculus and Statistics. Topics are

developed systematically, with increasing levels of sophistication, complexity and connection, and build on algebra, functions and their graphs, and probability from the P–10 Australian Curriculum. Calculus is essential for developing an understanding of the physical world. The domain Statistics is used to describe and analyse phenomena involving uncertainty and variation. Both are the basis for developing effective models of the world and solving complex and abstract mathematical problems. The ability to translate written, numerical, algebraic, symbolic and graphical information from one representation to another is a vital part of learning in Mathematical Methods.

Students who undertake Mathematical Methods will see the connections between mathematics and other areas of the curriculum and apply their mathematical skills to real-world problems, becoming critical thinkers, innovators and problemsolvers. Through solving problems and developing models, they will appreciate that mathematics and statistics are dynamic tools that are critically important in the 21st century.

Pathways

A course of study in Mathematical Methods can establish a basis for further education and employment in the fields of natural and physical sciences (especially physics and chemistry), mathematics and science education, medical and health sciences (including human biology, biomedical science, nanoscience and forensics), engineering (including chemical, civil, electrical and mechanical engineering, avionics, communications and mining), computer science (including electronics and software design), psychology and business.

Objectives

- recall mathematical knowledge
- use mathematical knowledge
- · communicate mathematical knowledge
- evaluate the reasonableness of solutions
- justify procedures and decisions
- solve mathematical problems.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil
		Excursions - Nil
Recommended Level of Achievement	Year 10 Extension N	Mathematics – B or higher

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Surds, algebra, functions and probability • Surds and quadratic functions • Binomial expansion and cubic functions • Functions and relations • Trigonometric functions • Probability	Calculus and further functions Exponential functions Logarithms and logarithmic functions Introduction to differential calculus Applications of differential calculus Further differentiation	Further calculus and introduction to statistics Differentiation of exponential and logarithmic functions Differentiation of trigonometric functions and differentiation rules Further applications of differentiation Introduction to integration Discrete random variables	Further calculus, trigonometry and statistics • Further integration • Trigonometry • Continuous random variables and the normal distribution • Sampling and proportions • Interval estimates for proportions

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4		
		ssessment 1 (IA1): 20% and modelling task		
Summative internal assessment 2 (IA2): 15% • Examination — short response		Summative internal assessment 3 (IA3): 15% • Examination — short response		
Summative external assessment (EA): 50% • Examination — combination response				

Specialist Mathematics

General senior subject



Mathematics is a unique and powerful intellectual discipline that is used to investigate patterns, order, generality and uncertainty. It is a way of thinking in which problems are explored and solved through observation, reflection and logical reasoning. It uses a concise system of communication, with written, symbolic, spoken and visual components.

Mathematics is creative, requires initiative and promotes curiosity in an increasingly complex and data-driven world. It is the foundation of all quantitative disciplines.

To prepare students with the knowledge, skills and confidence to participate effectively in the community and the economy requires the development of skills that reflect the demands of the 21st century. Students undertaking Mathematics will develop their critical and creative thinking, oral and written communication, information & communication technologies (ICT) capability, ability to collaborate, and sense of personal and social responsibility — ultimately becoming lifelong learners who demonstrate initiative when facing a challenge. The use of technology to make connections between mathematical theory, practice and application has a positive effect on the development of conceptual understanding and student disposition towards mathematics.

Mathematics teaching and learning practices range from practising essential mathematical routines to develop procedural fluency, through to investigating scenarios, modelling the real world, solving problems and explaining reasoning. When students achieve procedural fluency, they carry out procedures flexibly, accurately and efficiently. When factual knowledge and concepts come to mind readily, students are able to make more complex use of knowledge to successfully formulate, represent and solve mathematical problems. Problem-solving helps to develop an ability to transfer mathematical skills and ideas between different contexts. This assists students to make connections between related concepts and adapt what they already know to new and unfamiliar situations. With appropriate effort and experience, through discussion, collaboration and reflection of ideas, students should develop confidence and experience success in their use of mathematics.

The major domains of mathematical knowledge in Specialist Mathematics are Vectors and matrices, Real and complex numbers, Trigonometry, Statistics and Calculus. Topics are developed systematically, with increasing levels of sophistication, complexity and connection, building on functions, calculus, statistics from Mathematical Methods, while vectors, complex numbers and matrices are introduced. Functions and calculus are essential for creating models of the physical world. Statistics are used to describe and analyse phenomena involving probability, uncertainty and variation. Matrices, complex numbers and vectors are essential tools for explaining abstract or complex relationships that occur in scientific and technological endeavours.

Students who undertake Specialist Mathematics will develop confidence in their mathematical knowledge and ability, and gain a positive view of themselves as mathematics learners. They will gain an appreciation of the true nature of mathematics, its beauty and its power.

Pathways

A course of study in Specialist Mathematics can establish a basis for further education and employment in the fields of science, all branches of mathematics and statistics, computer science, medicine, engineering, finance and economics.

Objectives

- · recall mathematical knowledge
- use mathematical knowledge
- communicate mathematical knowledge
- evaluate the reasonableness of solutions
- justify procedures and decisions
- solve mathematical problems.

ATAR	QCE Credits	COST	
Yes	4	Subject - Nil	
		Excursions - Nil	
Recommended Level of Achievement	Year 10 Extension Mathematics – B or higher		
If Specialist Mathematics is selected Mathematical Methods MUST be selected.			

Structure

Specialist Mathematics is to be undertaken in conjunction with, or on completion of, Mathematical Methods.

Unit 1	Unit 2	Unit 3	Unit 4
Combinatorics, proof, vectors and matrices Combinatorics Introduction to proof Vectors in the plane Algebra of vectors in two dimensions Matrices	Complex numbers, further proof, trigonometry, functions and transformations Complex numbers Complex arithmetic and algebra Circle and geometric proofs Trigonometry and functions Matrices and transformations	Further complex numbers, proof, vectors and matrices • Further complex numbers • Mathematical induction and trigonometric proofs • Vectors in two and three dimensions • Vector calculus • Further matrices	Further calculus and statistical inference Integration techniques Applications of integral calculus Rates of change and differential equations Modelling motion Statistical inference

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): • Problem-solving and modelling task	20%	Summative internal assessment 3 (IA3): • Examination — short response	15%	
Summative internal assessment 2 (IA2): • Examination — short response	15%			
Summative external assessment (EA): 50% • Examination — combination response				

Numeracy Short Course



Numeracy is a one-unit course of study, developed to meet a specific curriculum need. It is informed by the Australian Core Skills Framework (ACSF) Level 3.

Numeracy is integral to a person's ability to function effectively in society. Students learn strategies to develop and monitor their own learning, identify and communicate mathematical information in a range of texts and real-life contexts, use mathematical processes and strategies to solve problems, and reflect on outcomes and the appropriateness of the mathematics used.

Students identify, locate, act upon, interpret and communicate mathematical ideas and information. They represent these ideas and information in a number of ways, and draw meaning from them for everyday life and work activities. Students use oral and written mathematical language and representation to convey information and the results of problem-solving activities.

Pathways

A course of study in Numeracy may establish a basis for further education and employment in the fields of trade, industry, business and community services. Students will learn within a practical context related to general employment and successful participation in society, drawing on the

mathematics used by various professional and industry groups.

Objectives

By the conclusion of the course of study, students will:

- select and interpret mathematical information
- select from and use a variety of developing mathematical and problem-solving strategies
- use oral and written mathematical language and representation to communicate mathematically
- plan, implement and adjust processes to achieve learning outcomes
- apply learning strategies.

Structure and assessment

Schools develop two assessment instruments to determine the student's exit result.

Topic 1: Personal identity and education	Topic 2: The work environment
One assessment consisting of two parts: • an extended response — oral mathematical presentation (Internal assessment 1A)	One assessment consisting of two parts: • an examination — short response (Internal assessment 2A)
 a student learning journal (Internal assessment 1B). 	a student learning journal (Internal assessment 2B).

Science in Practice

Applied senior subject



Science in Practice provides opportunities for students to explore, experience and learn concepts and practical skills valued in multidisciplinary science, workplaces and other settings. Learning in Science in Practice involves creative and critical thinking; systematically accessing, capturing and analysing information, including primary and secondary data; and using digital technologies to undertake research, evaluate information and present data.

Science in Practice students apply scientific knowledge and skills in situations to produce practical outcomes. Students build their understanding of expectations for work in scientific settings and develop an understanding of career pathways, jobs and other opportunities available for participating in and contributing to scientific activities.

Projects and investigations are key features of Science in Practice. Projects require the application of a range of cognitive, technical and reasoning skills and practical-based theory to produce real-world outcomes. Investigations follow scientific inquiry methods to develop a deeper understanding of a particular topic or context and the link between theory and practice in real-world and/or lifelike scientific contexts.

By studying Science in Practice, students develop an awareness and understanding of life beyond school through authentic, real-world interactions to become responsible and informed citizens. They develop a strong personal, socially oriented, ethical outlook that assists with managing context, conflict and uncertainty. Students gain the ability to work effectively and respectfully with diverse teams to maximise understanding of concepts, while exercising flexibility, cultural awareness and a willingness to make necessary compromises to accomplish common goals. They learn to communicate effectively and efficiently by

manipulating appropriate language, terminology, symbols and diagrams associated with scientific communication.

The objectives of the course ensure that students apply what they understand to explain and execute procedures, plan and implement projects and investigations, analyse and interpret information, and evaluate procedures, conclusions and outcomes.

Workplace health and safety practices are embedded across all units and focus on building knowledge and skills in working safely, effectively and efficiently in practical scientific situations.

Pathways

A course of study in Science in Practice is inclusive and caters for a wide range of students with a variety of backgrounds, interests and career aspirations. It can establish a basis for further education and employment in many fields, e.g. animal welfare, food technology, forensics, health and medicine, the pharmaceutical industry, recreation and tourism, research, and the resources sector.

Objectives

- · describe ideas and phenomena
- execute procedures
- · analyse information
- · interpret information
- · evaluate conclusions and outcomes
- plan investigations and projects.

ATAR	QCE Credits	COST	
No	4	Subject - Nil Excursions - \$40	
Recommended Level of Achievement	Nil An ability to follow w	workplace, health and safety guidelines in a laboratory.	

Structure

Science in Practice is a four-unit course of study.

Unit option	Unit title
Unit option B	Ecology
Unit option C	Forensic science
Unit option A	Consumer science
Unit option F	Transport

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Science in Practice are:

Technique	Description	Response requirements
Applied investigation	Students investigate a research question by collecting, analysing and interpreting primary or secondary information.	One of the following: • Multimodal (at least two modes delivered at the same time): up to 7 minutes, 10 A4 pages, or equivalent digital media • Written: up to 1000 words
Practical project	Students use practical skills to complete a project in response to a scenario.	Completed project One of the following:

Biology

General senior subject



Biology provides opportunities for students to engage with living systems. In Unit 1, students develop their understanding of cells and multicellular organisms. In Unit 2, they engage with the concept of maintaining the internal environment. In Unit 3, students study biodiversity and the interconnectedness of life. This knowledge is linked in Unit 4 with the concepts of heredity and the continuity of life.

Students will learn valuable skills required for the scientific investigation of questions. In addition, they will become citizens who are better informed about the world around them and who have the critical skills to evaluate and make evidence-based decisions about current scientific issues.

Biology aims to develop students':

- · sense of wonder and curiosity about life
- · respect for all living things and the environment
- understanding of how biological systems interact and are interrelated, the flow of matter and energy through and between these systems, and the processes by which they persist and change
- understanding of major biological concepts, theories and models related to biological systems at all scales, from subcellular processes to ecosystem dynamics
- appreciation of how biological knowledge has developed over time and continues to develop; how scientists use biology in a wide range of applications; and how biological knowledge influences society in local, regional and global contexts
- ability to plan and carry out fieldwork, laboratory and other research investigations, including the collection and analysis of qualitative and quantitative data and the interpretation of evidence
- ability to use sound, evidence-based arguments creatively and analytically when evaluating claims and applying biological knowledge

 ability to communicate biological understanding, findings, arguments and conclusions using appropriate representations, modes and genres.

Pathways

A course of study in Biology can establish a basis for further education and employment in the fields of medicine, forensics, veterinary, food and marine sciences, agriculture, biotechnology, environmental rehabilitation, biosecurity, quarantine, conservation and sustainability.

Objectives

- describe ideas and findings
- apply understanding
- · analyse data
- interpret evidence
- · evaluate conclusions, claims and processes
- investigate phenomena.

ATAR	QCE Credits	COST	
Yes	4	Subject - Nil Excursions - <\$100	
Recommended Level of Achievement	Year 10 English – B Year 10 Science or	sh – B or higher ce or Biology Elective – B or Higher	

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Cells and multicellular organisms Cells as the basis of life Exchange of nutrients and wastes Cellular energy, gas exchange and plant physiology	Maintaining the internal environment Homeostasis — thermoregulation and osmoregulation Infectious disease and epidemiology	Biodiversity and the interconnectedness of life Describing biodiversity and populations Functioning ecosystems and succession	Heredity and continuity of life Genetics and heredity Continuity of life on Earth

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Data test	10%	Summative internal assessment 3 (IA3): • Research investigation	20%
Summative internal assessment 2 (IA2): 20% • Student experiment			
Summative external assessment (EA): 50% • Examination — combination response			

Chemistry

General senior subject



Chemistry is the study of materials and their properties and structure. In Unit 1, students study atomic theory, chemical bonding, and the structure and properties of elements and compounds. In Unit 2, students explore intermolecular forces, gases, aqueous solutions, acidity and rates of reaction. In Unit 3, students study equilibrium processes and redox reactions. In Unit 4, students explore organic chemistry, synthesis and design to examine the characteristic chemical properties and chemical reactions displayed by different classes of organic compounds.

Chemistry aims to develop students':

- interest in and appreciation of chemistry and its usefulness in helping to explain phenomena and solve problems encountered in their everchanging world
- understanding of the theories and models used to describe, explain and make predictions about chemical systems, structures and properties
- understanding of the factors that affect chemical systems and how chemical systems can be controlled to produce desired products
- appreciation of chemistry as an experimental science that has developed through independent and collaborative research, and that has significant impacts on society and implications for decision-making
- expertise in conducting a range of scientific investigations, including the collection and analysis of qualitative and quantitative data, and the interpretation of evidence
- ability to critically evaluate and debate scientific arguments and claims in order to solve problems and generate informed, responsible and ethical conclusions

 ability to communicate chemical understanding and findings to a range of audiences, including through the use of appropriate representations, language and nomenclature.

Pathways

A course of study in Chemistry can establish a basis for further education and employment in the fields of forensic science, environmental science, engineering, medicine, pharmacy and sports science.

Objectives

- · describe ideas and findings
- apply understanding
- · analyse data
- interpret evidence
- · evaluate conclusions, claims and processes
- investigate phenomena.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil
		Excursions - Nil
Recommended Level of Achievement	Year 10 English – B or higher Year 10 Mathematics – B or higher Year 10 Science or CPE Elective – B or higher	

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Chemical fundamentals — structure, properties and reactions Properties and structure of atoms Properties and structure of materials Chemical reactions — reactants, products and energy change	Molecular interactions and reactions Intermolecular forces and gases Aqueous solutions and acidity Rates of chemical reactions	Equilibrium, acids and redox reactions Chemical equilibrium systems Oxidation and reduction	Structure, synthesis and design Properties and structure of organic materials Chemical synthesis and design

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Data test	10%	Summative internal assessment 3 (IA3): • Research investigation	20%
Summative internal assessment 2 (IA2): • Student experiment	20%		
Summative external assessment (EA): 50% • Examination — combination response			

Physics

General senior subject



Physics provides opportunities for students to engage with the classical and modern understandings of the universe. In Unit 1, students learn about the fundamental concepts of thermodynamics, electricity and nuclear processes. In Unit 2, students learn about the concepts and theories that predict and describe the linear motion of objects. Further, they will explore how scientists explain some phenomena using an understanding of waves. In Unit 3, students engage with the concept of gravitational and electromagnetic fields, and the relevant forces associated with them. Finally, in Unit 4, students study modern physics theories and models that, despite being counterintuitive, are fundamental to our understanding of many common observable phenomena.

Students will learn valuable skills required for the scientific investigation of questions. In addition, they will become citizens who are better informed about the world around them, and who have the critical skills to evaluate and make evidence-based decisions about current scientific issues.

Physics aims to develop students':

- appreciation of the wonder of physics and the significant contribution physics has made to contemporary society
- understanding that diverse natural phenomena may be explained, analysed and predicted using concepts, models and theories that provide a reliable basis for action
- understanding of the ways in which matter and energy interact in physical systems across a range of scales
- understanding of the ways in which models and theories are refined, and new models and theories are developed in physics; and how physics knowledge is used in a wide range of contexts and informs personal, local and global issues

- investigative skills, including the design and conduct of investigations to explore phenomena and solve problems, the collection and analysis of qualitative and quantitative data, and the interpretation of evidence
- ability to use accurate and precise measurement, valid and reliable evidence, and scepticism and intellectual rigour to evaluate claims
- ability to communicate physics understanding, findings, arguments and conclusions using appropriate representations, modes and genres.

Pathways

A course of study in Physics can establish a basis for further education and employment in the fields of science, engineering, medicine and technology.

Objectives

- · describe ideas and findings
- apply understanding
- · analyse data
- interpret evidence
- · evaluate conclusions, claims and processes
- investigate phenomena.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil
		Excursions - Nil
Recommended Level of Achievement	Year 10 English – B or higher Year 10 Mathematics – B or higher Year 10 Science or CPE Elective – B or higher	

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Thermal, nuclear and electrical physics • Heating processes	Linear motion and waves • Linear motion and force • Waves	Gravity and electromagnetism • Gravity and motion	Revolutions in modern physics • Special relativity
Ionising radiation and nuclear reactionsElectrical circuits	113135	Electromagnetism	 Quantum theory The Standard Model

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4				
Summative internal assessment 1 (IA1): • Data test	10%	Summative internal assessment 3 (IA3): • Research investigation	20%			
Summative internal assessment 2 (IA2): • Student experiment	20%					
Summative external assessment (EA): 50% • Examination — combination response						

Psychology

General senior subject



Psychology provides opportunities for students to engage with concepts that explain behaviours and underlying cognitions. In Unit 1, students examine individual development in the form of the role of the brain, cognitive development, human consciousness and sleep. In Unit 2, students investigate the concept of intelligence, the process of diagnosis and how to classify psychological disorder and determine an effective treatment, and lastly, the contribution of emotion and motivation on the individual behaviour. In Unit 3, students examine individual thinking and how it is determined by the brain, including perception, memory, and learning. In Unit 4, students consider the influence of others by examining theories of social psychology, interpersonal processes, attitudes and cross-cultural psychology.

Psychology aims to develop students':

- interest in psychology and their appreciation for how this knowledge can be used to understand contemporary issues
- appreciation of the complex interactions, involving multiple parallel processes that continually influence human behaviour
- understanding that psychological knowledge has developed over time and is used in a variety of contexts, and is informed by social, cultural and ethical considerations
- ability to conduct a variety of field research and laboratory investigations involving collection and analysis of qualitative and quantitative data and interpretation of evidence
- ability to critically evaluate psychological concepts, interpretations, claims and conclusions with reference to evidence

 ability to communicate psychological understandings, findings, arguments and conclusions using appropriate representations, modes and genres.

Pathways

A course of study in Psychology can establish a basis for further education and employment in the fields of psychology, sales, human resourcing, training, social work, health, law, business, marketing and education.

Objectives

- describe ideas and findings
- apply understanding
- · analyse data
- interpret evidence
- evaluate conclusions, claims and processes
- investigate phenomena.

ATAR	QCE Credits	COST	
Yes	4	Subject - Nil	
		Excursions - Nil	
Recommended Level of Achievement	Year 10 English – B or higher Year 10 Mathematics – B or higher Year 10 Science or Biology Elective – B or higher		

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Individual development The role of the brain Cognitive development Consciousness, attention and sleep	 Individual behaviour Intelligence Diagnosis Psychological disorders and treatments Emotion and motivation 	Individual thinking Brain function Sensation and perception Memory Learning	The influence of others • Social psychology • Interpersonal processes • Attitudes • Cross-cultural psychology

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Unit 3		Unit 4					
Summative internal assessment 1 (IA1): • Data test	10%	Summative internal assessment 3 (IA3): • Research investigation	20%				
Summative internal assessment 2 (IA2): • Student experiment	20%						
Summative external assessment (EA): 50% • Examination — combination response							

Building & Construction Skills

Applied senior subject



Technologies are an integral part of society as humans seek to create solutions to improve their own and others' quality of life. Technologies affect people and societies by transforming, restoring and sustaining the world in which we live. In an increasingly technological and complex world, it is important to develop the knowledge, understanding and skills associated with traditional and contemporary tools and materials used by Australian building and construction industries to construct structures. The building and construction industry transforms raw materials into structures wanted by society. This adds value for both enterprises and consumers. Australia has strong building and construction industries that continue to provide employment opportunities.

Building & Construction Skills includes the study of the building and construction industry's practices and production processes through students' application in, and through, trade learning contexts. Industry practices are used by building and construction enterprises to manage the construction of structures from raw materials. Production processes combine the production skills and procedures required to construct structures. Students engage in applied learning to demonstrate knowledge and skills in units that meet local needs, available resources and teacher expertise. Through both individual and collaborative learning experiences, students learn to meet customer expectations of high-quality structures at a specific price and time.

Applied learning supports students' development of transferable 21st century, literacy and numeracy skills relevant to future employment opportunities in the domestic, commercial and civil construction industrial sectors. Students learn to interpret drawings and technical information and select and

demonstrate safe practical production processes using hand and power tools, machinery and equipment. They communicate using oral, written and graphical modes and organise, calculate, plan, evaluate and adapt production processes and the structures they construct. Most learning is done through construction tasks that relate to business and industry. Students work with each other to solve problems and complete practical work.

Pathways

A course of study in Building & Construction Skills can establish a basis for further education and employment in civil, residential or commercial building and construction fields. These include roles such as bricklayer, plasterer, concreter, painter and decorator, carpenter, joiner, roof tiler, plumber, steel fixer, landscaper and electrician.

Objectives

- · demonstrate practices, skills and procedures
- interpret drawings and technical information
- select practices, skills and procedures
- sequence processes
- evaluate skills and procedures, and structures
- adapt plans, skills and procedures.

ATAR	QCE Credits	COST
No	4	Subject - \$100 Excursions - Nil
Recommended Level of Achievement	Nil You cannot choose this subject with Cert I/II Construction	

Structure

Building & Construction Skills is a four-unit course of study.

Unit option	Unit title	
Unit option A	Site preparation and foundations	
Unit option B	Framing and cladding	
Unit option C	Fixing and finishing	
Unit option D	Construction in the domestic building industry	

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Building & Construction Skills are:

Technique	Description	Response requirements
Practical demonstration	Students perform a practical demonstration for a unit context artefact and reflect on industry practices, and production skills and procedures.	Practical demonstration Practical demonstration: the skills and procedures used in 3–5 production processes Documentation Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media
Project	Students construct a unit context structure and document the construction process.	Structure Structure: 1 unit context structure constructed using the skills and procedures in 5–7 production processes Construction process Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media

Engineering Skills Applied senior subject



Technologies are an integral part of society as humans seek to create solutions to improve their own and others' quality of life. Technologies affect people and societies by transforming, restoring and sustaining the world in which we live. In an increasingly technological and complex world, it is important to develop the knowledge, understanding and skills associated with traditional and contemporary tools and materials used by the Australian manufacturing industry to produce products. The manufacturing industry transform raw materials into products wanted by society. This adds value for both enterprises and consumers. Australia has strong manufacturing industries that continue to provide employment opportunities.

Engineering Skills includes the study of the manufacturing and engineering industry's practices and production processes through students' application in, and through trade learning contexts. Industry practices are used by manufacturing enterprises to manage the manufacture of products from raw materials. Production processes combine the production skills and procedures required to produce products. Students engage in applied learning to demonstrate knowledge and skills in units that meet local needs, available resources and teacher expertise. Through both individual and collaborative learning experiences, students learn to meet customer expectations of product quality at a specific price and time.

Applied learning supports students' development of transferable 21st century, literacy and numeracy skills relevant to future employment opportunities in the structural, transport and manufacturing engineering industrial sectors. Students

learn to interpret drawings and technical information and select and demonstrate safe practical production processes using hand and power tools, machinery and equipment. They communicate using oral, written and graphical modes, organise, calculate, plan, evaluate and adapt production processes and the products they produce. Most learning is done through manufacturing tasks that relate to business and industry. Students work with each other to solve problems and complete practical work.

Pathways

A course of study in Engineering Skills can establish a basis for further education and employment in engineering trades. With additional training and experience, potential employment opportunities may be found, for example, as a sheet metal worker, metal fabricator, welder, maintenance fitter, metal machinist, locksmith, air-conditioning mechanic, refrigeration mechanic or automotive mechanic.

Objectives

- demonstrate practices, skills and procedures
- interpret drawings and technical information
- select practices, skills and procedures
- · sequence processes
- evaluate skills and procedures, and structures
- adapt plans, skills and procedures.

ATAR	QCE Credits	COST
No	4	Subject - \$100
		Excursions - Nil
Recommended Level of Achievement	Nil You cannot choose this subject with Cert II Engineering	

Structure

Engineering Skills is a four-unit course of study. This syllabus contains six QCAA-developed units as options for schools to select from to develop their course of study.

Unit option	Unit title	
Unit option A	Fitting and machining	
Unit option B	Welding and fabrication	
Unit option C	Sheet metal working	
Unit option D	Production in the structural engineering industry	
Unit option E	Production in the transport engineering industry	
Unit option F	Production in the manufacturing engineering industry	

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Engineering Skills are:

Technique	Description	Response requirements
Practical demonstration	Students perform a practical demonstration when manufacturing a unit context artefact and reflect on industry practices, and production skills and procedures.	Practical demonstration Practical demonstration: the skills and procedures used in 3–5 production processes Documentation Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media
Project	Students manufacture a unit context product that consists of multiple interconnected components and document the manufacturing process.	Product Product: 1 unit-specific product manufactured using the skills and procedures in 5–7 production processes Manufacturing process Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media

Fashion

Applied senior subject



Technologies have been an integral part of society as humans seek to create solutions to improve their own and others' quality of life. Technologies affect people and societies by transforming, restoring and sustaining the world in which we live. Advances in technology have enabled more efficient textile manufacture and garment production, and together with media and digital technologies, have made fashion a dynamic global industry that supports a wide variety of vocations, including fashion design, production, merchandising and sales.

Fashion is a significant part of life — every day, people make choices about clothing and accessories. Identity often shapes and is shaped by fashion choices, which range from purely practical to the highly aesthetic and esoteric.

In Fashion, students learn to appreciate the design aesthetics of others while developing their own personal style and aesthetic. They explore contemporary fashion culture; learn to identify, understand and interpret fashion trends; and examine how the needs of different markets are met. Students use their imagination to create, innovate and express themselves and their ideas. They design and produce fashion products in response to briefs in a range of fashion contexts.

Students learn about practices and production processes in fashion industry contexts. Practices are used by fashion businesses to manage the production of products. Production processes combine the production skills and procedures required to produce products. Students engage in applied learning to recognise, apply and demonstrate knowledge and skills in units that meet local needs, available resources and teacher expertise. Through both individual and, where possible, collaborative learning experiences,

students learn to meet client expectations of quality and cost.

Applied learning in fashion tasks supports student development of transferable 21st century, literacy and numeracy skills relevant to domestic fashion industries and future employment opportunities. Students learn to recognise and apply practices; interpret briefs; demonstrate and apply safe practical production processes using relevant equipment; communicate using oral, written and spoken modes; and organise, plan, evaluate and adapt production processes and the products they produce. The majority of learning is done through production tasks that relate to industry and that promote adaptable, competent, self-motivated and safe individuals who can work with colleagues to solve problems and complete practical work.

Pathways

A course of study in Fashion can establish a basis for further education and employment in the fields of design, personal styling, costume design, production manufacture, merchandising, and retail.

Objectives

- demonstrate practices, skills and processes
- interpret briefs
- select practices, skills and procedures
- sequence processes
- · evaluate skills, procedures and products
- adapt production plans, techniques and procedures.

ATAR	QCE Credits	COST
No	4	Subject – Student will need to purchase patterns and material for the completion of practical assessments in each unit.
		Excursions - Nil
Recommended Level of Achievement	Nil – Recommended successful completion of previous visual art subject. Submission of portfolio can be requested for entry into course if previous study in visual art has not been completed	

Structure

Fashion is a four-unit course of study.

Unit option	Unit title	
Unit option C	Slow fashion	
Unit option E	Industry trends	
Unit option D	Collections	
Unit option F	Adornment	

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Fashion are:

Technique	Description	Response requirements
Project	Students design and produce fashion garment/s, drawings, collections or items.	Fashion product Product: fashion garment/s Planning and evaluation Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media
Project	Students create/design and/or produce an outfit, garments, campaigns or extension lines.	Awareness campaign promoting sustainable fashion practices Product: awareness campaign that uses technology, e.g. a fashion shoot, promotional or instructional video or blog Planning and evaluation Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media

Furnishing Skills

Applied senior subject



Technologies are an integral part of society as humans seek to create solutions to improve their own and others' quality of life. Technologies affect people and societies by transforming, restoring and sustaining the world in which we live. In an increasingly technological and complex world, it is important to develop the knowledge, understanding and skills associated with traditional and contemporary tools and materials used by Australian manufacturing industries to produce products. The manufacturing industry transforms raw materials into products wanted by society. This adds value for both enterprises and consumers. Australia has strong manufacturing industries that continue to provide employment opportunities.

Furnishing Skills includes the study of the manufacturing and furnishing industry's practices and production processes through students' application in, and through trade learning contexts. Industry practices are used by furnishing enterprises to manage the manufacture of products from raw materials. Production processes combine the production skills and procedures required to produce products. Students engage in applied learning to demonstrate knowledge and skills in units that meet local needs, available resources and teacher expertise. Through both individual and collaborative learning experiences, students learn to meet customer expectations of product quality at a specific price and time.

Applied learning in manufacturing tasks supports students' development of transferable 21st century, literacy and numeracy skills relevant to future employment opportunities in the domestic, commercial and bespoke furnishing industries. Students learn to recognise and apply industry practices, interpret drawings and technical

information and demonstrate and apply safe practical production processes using hand/power tools and machinery. They communicate using oral, written and graphical modes, organise, calculate, plan, evaluate and adapt production processes and the products they produce. The majority of learning is done through manufacturing tasks that relate to business and industry. Students work with each other to solve problems and complete practical work.

Pathways

A course of study in Furnishing Skills can establish a basis for further education and employment in the furnishing industry. With additional training and experience, potential employment opportunities may be found in furnishing trades as, for example, a furniture-maker, wood machinist, cabinetmaker, polisher, shopfitter, upholsterer, furniture restorer, picture framer, floor finisher or glazier.

Objectives

- demonstrate practices, skills and procedures
- interpret drawings and technical information
- select practices, skills and procedures.
- sequence processes
- evaluate skills and procedures, and products
- adapt plans, skills and procedures.

ATAR	QCE Credits	COST
No	4	Subject - \$100 Excursions - Nil
Recommended Level of Achievement	Nil	

Structure

Furnishing Skills is a four-unit course of study.

Unit option	Unit title	
Unit option B	Cabinetmaking	
Unit option C	Interior furnishing	
Unit option D	Production in the domestic furniture industry	
Unit option F	Production in the bespoke furniture industry	

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Furnishing Skills are:

Technique	Description	Response requirements
Practical demonstration	Students perform a practical demonstration when manufacturing a unit context artefact and reflect on industry practices, and production skills and procedures.	Practical demonstration Practical demonstration: the skills and procedures used in 3–5 production processes Documentation Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media
Project	Students manufacture a product and document the manufacturing process.	Product Product: 1 multi-material furniture product manufactured using the skills and procedures in 5–7 production processes Manufacturing process Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media

Hospitality Practices

Applied senior subject



Technologies have been an integral part of society as humans seek to create solutions to improve their own and others' quality of life. Technologies affect people and societies by transforming, restoring and sustaining the world in which we live. The hospitality industry is important economically and socially in Australian society and is one of the largest employers in the country. It specialises in delivering products and services to customers and consists of different sectors, including food and beverage, accommodation, clubs and gaming. Hospitality offers a range of exciting and challenging long-term career opportunities across a range of businesses. The industry is dynamic and uses skills that are transferable across sectors and locations.

The Hospitality Practices syllabus emphasises the food and beverage sector, which includes food and beverage production and service. The subject includes the study of industry practices and production processes through real-world related application in the hospitality industry context. Production processes combine the production skills and procedures required to implement hospitality events. Students engage in applied learning to recognise, apply and demonstrate knowledge and skills in units that meet local needs, available resources and teacher expertise. Through both individual and collaborative learning experiences, students learn to perform production and service skills, and meet customer expectations of quality in event contexts.

Applied learning hospitality tasks supports student development of transferable 21st century, literacy and numeracy skills relevant to the hospitality industry and future employment opportunities. Students learn to recognise and apply industry practices; interpret briefs and specifications;

demonstrate and apply safe practical production processes; communicate using oral, written and spoken modes; develop personal attributes that contribute to employability; and organise, plan, evaluate and adapt production processes for the events they implement. The majority of learning is done through hospitality tasks that relate to industry and that promote adaptable, competent, selfmotivated and safe individuals who can work with colleagues to solve problems and complete practical work.

Pathways

A course of study in Hospitality Practices can establish a basis for further education and employment in the hospitality sectors of food and beverage, catering, accommodation and entertainment. Students could pursue further studies in hospitality, hotel, event and tourism or business management, which allows for specialisation.

Objectives

- · demonstrate practices, skills and processes
- interpret briefs
- · select practices, skills and procedures
- · sequence processes
- · evaluate skills, procedures and products
- adapt production plans, techniques and procedures.

ATAR	QCE Credits	COST
No	4	Subject - \$50 Excursions - Nil
Recommended Level of Achievement	Nil You cannot choose	this subject with Cert II Hospitality

Structure

Hospitality Practices is a four-unit course of study. This syllabus contains six QCAA-developed units as options for schools to select from to develop their course of study.

Unit option	Unit title
Unit option A	Culinary trends
Unit option B	Bar and barista basics
Unit option C	In-house dining
Unit option D	Casual dining
Unit option E	Formal dining
Unit option F	Guest services

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Hospitality Practices are:

Technique	Description	Response requirements
Practical demonstration	Students produce and present an item related to the unit context in response to a brief.	Practical demonstration Practical demonstration: menu item Planning and evaluation Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media
Project	Students plan and deliver an event incorporating the unit context in response to a brief.	Practical demonstration Practical demonstration: delivery of event Planning and evaluation Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media
Investigation	Students investigate and evaluate practices, skills and processes.	Investigation and evaluation One of the following: • Multimodal (at least two modes delivered at the same time): up to 7 minutes, 10 A4 pages, or equivalent digital media • Written: up to 1000 words

Industrial Graphics Skills

Applied senior subject



Technologies are an integral part of society as humans seek to create solutions to improve their own and others' quality of life. Technologies affect people and societies by transforming, restoring and sustaining the world in which we live. In an increasingly technological and complex world, it is important to develop the knowledge, understanding and skills used by Australian manufacturing and construction industries to produce products. The manufacturing and construction industries transform raw materials into products required by society. This adds value for both enterprises and consumers. Australia has strong manufacturing and construction industries that continue to provide employment opportunities.

Industrial Graphics Skills includes the study of industry practices and drawing production processes through students' application in, and through a variety of industry-related learning contexts. Industry practices are used by enterprises to manage drawing production processes and the associated manufacture or construction of products from raw materials. Drawing production processes include the drawing skills and procedures required to produce industry-specific technical drawings and graphical representations. Students engage in applied learning to demonstrate knowledge and skills in units that meet local needs, available resources and teacher expertise. Through both individual and collaborative learning experiences. students learn to meet client expectations of drawing standards.

Applied learning supports students' development of transferable 21st century, literacy and numeracy skills relevant to future employment opportunities in the building and construction, engineering and furnishing industrial sectors. Students learn to

interpret drawings and technical information and select and demonstrate manual and computerised drawing skills and procedures. Most learning is done through drafting tasks that relate to business and industry. They work with each other to solve problems and complete practical work.

Pathways

A course of study in Industrial Graphics Skills can establish a basis for further education and employment in a range of roles and trades in the manufacturing industries. With additional training and experience, potential employment opportunities may be found in drafting roles such as architectural drafter, estimator, mechanical drafter, electrical drafter, structural drafter, civil drafter and survey drafter.

Objectives

- demonstrate practices, skills and procedures
- interpret client briefs and technical information
- select practices, skills and procedures
- sequence processes
- evaluate skills and procedures, and products
- adapt plans, skills and products.

ATAR	QCE Credits	COST
No	4	Subject - \$100
		Excursions - Nil
Recommended Level of Achievement	Recommended succ	cessful completion of previous graphics/design/engineering subject.

Structure

Industrial Graphics Skills is a four-unit course of study.

Unit option	Unit title
Unit option A	Drafting for residential building
Unit option B	Computer-aided manufacturing
Unit option E	Graphics for the engineering industry
Unit option F	Graphics for the furnishing industry

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Industrial Graphics Skills are:

Technique	Description	Response requirements
Practical demonstration	Students perform a practical demonstration of drafting and reflect on industry practices, skills and drawing procedures.	Practical demonstration Practical demonstration: the drawing skills and procedures used in 3–5 drawing production processes Documentation Multimodal (at least two modes delivered at the same time): drawings on up to 3 A3 pages supported by written notes or spoken notes (up to 3 minutes), or equivalent digital media
Project	Students draft in response to a provided client brief and technical information.	Product Product: the drawing skills and procedures used in 5–7 drawing production processes Drawing process Multimodal (at least two modes delivered at the same time): drawings on up to 4 A3 pages supported by written notes or spoken notes (up to 5 minutes), or equivalent digital media

Information & Communication Technology

Applied senior subject



Technologies are an integral part of society as humans seek to create solutions to improve their own and others' quality of life. Technologies affect people and societies by transforming, restoring and sustaining the world in which we live. In an increasingly technological and complex world, is it important to develop the knowledge, understanding and skills associated with information technology to support a growing need for digital literacy and specialist information and communication technology skills in the workforce. Across business, industry, government, education and leisure sectors, rapidly changing industry practices and processes create corresponding vocational opportunities in Australia and around the world.

Information & Communication Technology includes the study of industry practices and ICT processes through students' application in and through a variety of industry-related learning contexts. Industry practices are used by enterprises to manage ICT product development processes to ensure high-quality outcomes, with alignment to relevant local and universal standards and requirements. Students engage in applied learning to demonstrate knowledge, understanding and skills in units that meet local needs, available resources and teacher expertise. Through both individual and collaborative learning experiences, students learn to meet client expectations and product specifications.

Applied learning supports students' development of transferable 21st century, literacy and numeracy skills relevant to information and communication technology sectors and future employment opportunities. Students learn to interpret client briefs and technical information, and select and demonstrate skills using hardware and software to

develop ICT products. The majority of learning is done through prototyping tasks that relate to business and industry, and that promote adaptable, competent, self-motivated and safe individuals who can work with colleagues to solve problems and complete practical work.

Pathways

A course of study in Information & Communication Technology can establish a basis for further education and employment in many fields, especially the fields of ICT operations, help desk, sales support, digital media support, office administration, records and data management, and call centres.

Objectives

- · demonstrate practices, skills and processes
- interpret client briefs and technical information
- · select practices and processes
- · sequence processes
- evaluate processes and products
- adapt processes and products.

ATAR	QCE Credits	COST
No	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Nil	

Structure

Information & Communication Technology is a four-unit course of study.

Unit option	Unit title
Unit option A	Robotics
Unit option B	App development
Unit option E	Digital imaging and modelling
Unit option F	Web development

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Information & Communication Technology are:

Technique	Description	Response requirements
Product proposal	Students produce a prototype for a product proposal in response to a client brief and technical information.	Multimodal (at least two modes delivered at the same time): up to 3 minutes, 6 A4 pages, or equivalent digital media
Project	Students produce a product prototype in response to a client brief and technical information.	Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media that includes a demonstration of the product prototype

Engineering

General senior subject



Engineering includes the study of mechanics, materials science and control technologies through real-world engineering contexts where students engage in problembased learning. Students learn to explore complex, open-ended problems and develop engineered solutions. They recognise and describe engineering problems, determine solution success criteria, develop and communicate ideas and predict, generate. evaluate and refine real-world-related solutions. Students justify their decisionmaking and acknowledge the societal, economic and environmental sustainability of their engineered solutions. The problembased learning framework in Engineering encourages students to become selfdirected learners and develop beneficial collaboration and management skills.

Engineering provides students with an opportunity to experience, first-hand and in a practical way, the exciting and dynamic work of real-world engineers. Students learn transferrable 21st century skills that support their life aspirations, including critical thinking, creative thinking, communication, collaboration and teamwork, personal and social skills, and information & communication technologies (ICT) skills. The study of Engineering inspires students to become adaptable and resilient. They appreciate the engineer's ability to confidently and purposefully generate solutions that improve the quality of people's lives in an increasingly complex and dynamic technological world.

Pathways

A course of study in Engineering can establish a basis for further education and

employment in the field of engineering, including, but not limited to, civil, mechanical, mechatronic, electrical, aerospace, mining, process, chemical, marine, biomedical, telecommunications, environmental, micro-nano and systems. The study of engineering will also benefit students wishing to pursue post-school tertiary pathways that lead to careers in architecture, project management, aviation, surveying and spatial sciences.

Objectives

- recognise and describe engineering problems, concepts and principles
- symbolise and explain ideas and solutions
- analyse problems and information
- determine solution success criteria for engineering problems
- synthesise information and ideas to predict possible solutions
- generate prototype solutions to provide data to assess the accuracy of predictions
- evaluate and refine ideas and solutions to make justified recommendations
- make decisions about and use modeappropriate features, language and conventions for particular purposes and contexts.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil
		Excursions - Nil
Recommended Level of Achievement	Year 10 Engineerino	g, English, Math and Science – B or higher

Structure

Unit 1	Unit 2	Unit 3	Unit 4
 Engineering fundamentals Engineering in society Engineering communication Introduction to engineering mechanics Introduction to engineering materials 	 Emerging technologies Emerging needs in society Emerging processes, machinery and automation Emerging materials 	Civil structures Civil structures in society Civil structures and forces Civil engineering materials	Machines and mechanisms Machines in society Machines, mechanisms and control Materials

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): • Engineered solution	25%	Summative internal assessment 3 (IA3): • Engineered solution	25%
Summative internal assessment 2 (IA2): • Examination — combination response	25%	Summative external assessment (EA): • Examination — combination response	25%

Dance in Practice

Applied senior subject



The arts are woven into the fabric of community. They have the capacity to engage and inspire students, enriching their lives, stimulating curiosity and imagination, and encouraging them to reach their creative and expressive potential. Arts subjects provide opportunities for students to learn problem-solving processes, design and create art, and use multiple literacies to communicate intention with diverse audiences.

Dance is a unique art form and a powerful medium for communication that uses movement as a means of personal expression. It affects a wide range of human activities, including personal, social, cultural, health, artistic and entertainment pursuits. Dance is a growing art form that reflects Australia's cultural diversity while also allowing students to engage with established and progressive worldwide dance genres and styles. In Dance in Practice, students actively engage in dance in school and community contexts. Students are provided with opportunities to experience and build their understanding of the role of dance in and across communities.

Where possible, students interact with practising performers, choreographers and dance-related artists. Learning is connected to relevant industry practice and opportunities, promoting future employment and preparing students as agile, competent, innovative and safe workers who can collaborate to solve problems and complete project-based work in various contexts.

In Dance in Practice, students are involved in making (choreographing and performing) and responding to dance works in class, school and the community. Students also respond to their own and others' dance works by examining aesthetic codes and symbol systems and using their senses as a

means of understanding. This fosters creativity, helps students develop problem-solving skills, and heightens their imaginative, emotional, aesthetic, analytical and reflective experiences.

Students explore and apply dance practices safely to communicate dance ideas for particular purposes and contexts, including audiences. They gain an understanding of terminology specific to dance; interpret and express ideas and intention in their own dance and the dance of others; identify problems and investigate ways to solve them; and evaluate choices made to communicate through dance and about dance. Through the physicality of dance and the use of their bodies as a medium for artistic expression, students experience a sense of enjoyment and personal achievement.

Pathways

A course of study in Dance in Practice can establish a basis for further education and employment in dance education, dance teaching, choreography, performance and event production.

Objectives

By the conclusion of the course of study, students should:

- use dance practices
- plan dance works
- communicate ideas
- evaluate dance works.

Overview

ATAR	QCE Credits	соѕт
No	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Nil All Performing Arts stud	dents must be prepared to perform in front of an audience

Structure

Dance in Practice is a four-unit course of study.

Unit option	Unit title
Unit option B	Industry
Unit option D	Technology
Unit option C	Health
Unit option A	Celebration

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Dance in Practice are:

Technique	Description	Response requirements
Choreography	Students choreograph a dance for an identified group by adapting the choreography from the performance project to be suitable for a new group.	Choreography of dance Choreography (live or recorded): up to 4 minutes
Choreographic project	Students plan, choreograph and evaluate a dance for a celebration event, a dance work for a dance industry sector, or dance video for a selected artist or audience.	Choreography of dance/dance work Choreography (live or recorded): up to 4 minutes Planning and evaluation of choreography One of the following: • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media • Written: up to 600 words • Spoken: up to 4 minutes, or signed equivalent
Performance	Students perform a celebration dance, a dance work to showcase skills for an industry sector, or choreography for a dance video, as connected to the choreographic project.	Performance of dance, dance work/s Performance (live or recorded): up to 4 minutes
Performance project	Students perform a teacher- or guest-devised dance. They plan and evaluate an adaptation of the teacher or guest choreography.	Performance of dance Performance (live or recorded): up to 4 minutes Planning of choreography and evaluation of performance One of the following: • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media • Written: up to 600 words • Spoken: up to 4 minutes, or signed equivalent

Drama in Practice

Applied senior subject



The arts are woven into the fabric of community. They have the capacity to engage and inspire students, enriching their lives, stimulating curiosity and imagination, and encouraging them to reach their creative and expressive potential. Arts subjects provide opportunities for students to learn problem-solving processes, design and create art, and use multiple literacies to communicate intention with diverse audiences.

Drama exists wherever people present their experiences, ideas and feelings through re-enacted stories. From ancient origins in ritual and ceremony to contemporary live and mediated presentation in formal and informal theatre spaces, drama gives expression to our sense of self, our desires, our relationships and our aspirations. Whether the purpose is to entertain, celebrate or educate, engaging in drama enables students to experience, reflect on, communicate and appreciate different perspectives of themselves, others and the world they live in.

Drama in Practice gives students opportunities to make and respond to drama by planning, creating, adapting, producing, performing, interpreting and evaluating a range of drama works or events in a variety of settings. A key focus of this syllabus is engaging with school and/or local community contexts and, where possible, interacting with practising artists. Learning is connected to relevant industry practice and opportunities, promoting future employment and preparing students as agile, competent, innovative and safe workers, who can work collaboratively to solve problems and complete project-based work in various contexts.

As students gain practical experience in a number of onstage and offstage roles, they recognise the

role drama plays and value the contribution it makes to the social and cultural lives of local, national and international communities.

Students participate in learning experiences in which they apply knowledge and develop creative and technical skills in communicating ideas and intention to an audience. They also learn essential workplace health and safety procedures relevant to the drama and theatre industry, as well as effective work practices and industry skills needed by a drama practitioner. Individually and in groups, where possible, they shape and express dramatic ideas of personal and social significance that serve particular purposes and contexts. They identify and follow creative and technical processes from conception to realisation, which foster cooperation and creativity, and help students to develop problem-solving skills and gain confidence and resilience.

Pathways

A course of study in Drama in Practice can establish a basis for further education and employment in the drama and theatre industry in areas such as performance, theatre management and promotions.

Objectives

- use drama practices
- plan drama works
- communicate ideas
- evaluate drama works.

ATAR	QCE Credits	COST
No	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Nil All Performing Arts stud	dents must be prepared to perform in front of an audience

Structure

Drama in Practice is a four-unit course of study.

Unit option	Unit title
Unit option A	Collaboration
Unit option D	Commentary
Unit option B	Community
Unit option C	Contemporary

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Drama in Practice are:

Technique	Description	Response requirements
Devising project	Students plan, devise and evaluate a scene for a purpose and context relevant to the unit.	Devised scene Up to 4 minutes (rehearsed) Planning and evaluation of devised scene One of the following: • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media • Written: up to 600 words • Spoken: up to 4 minutes, or signed equivalent
Directorial project	Students plan, make and evaluate a director's brief for an excerpt of a published script relevant to the unit.	Director's brief Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media Planning and evaluation of the director's brief One of the following: • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media • Written: up to 600 words • Spoken: up to 4 minutes, or signed equivalent
Performance	Students perform an excerpt of a published script or a devised scene connected to the directorial or devising project.	Performance Performance (live or recorded): up to 4 minutes

Media Arts in Practice

Applied senior subject



The arts are woven into the fabric of community. They have the capacity to engage and inspire students, enriching their lives, stimulating curiosity and imagination, and encouraging them to reach their creative and expressive potential. Arts subjects provide opportunities for students to learn problem-solving processes, design and create art, and use multiple literacies to communicate intention with diverse audiences.

Media arts refers to art-making and artworks composed and transmitted through film, television, radio, print, gaming and web-based media. Students explore the role of the media in reflecting and shaping society's values, attitudes and beliefs. They learn to be ethical and responsible users and creators of digital technologies and to be aware of the social, environmental and legal impacts of their actions and practices.

Students develop the necessary knowledge, understanding and skills required for emerging careers in a dynamic and creative field that is constantly adapting to new technologies. Learning is connected to relevant arts industry practice and opportunities, promoting future employment and preparing students as agile, competent, innovative and safe arts workers, who can work collaboratively to solve problems and complete project-based work.

When responding, students use analytical processes to identify individual, community or global problems and develop plans and designs for media

artworks. They use reasoning and decision-making to justify their choices, reflecting and evaluating on the success of their own and others' art-making. When making, students demonstrate knowledge and understanding of media arts practices to communicate artistic intention. They gain an appreciation of how media artworks connect ideas and purposes with audiences. Students develop competency with and independent selection of modes, media technologies and media techniques as they make design products and media artworks, synthesising ideas developed through the responding phase.

Pathways

A course of study in Media Arts in Practice can establish a basis for further education and employment in a dynamic, creative and global industry that is constantly adapting to new technologies.

Objectives

- use media arts practices
- plan media artworks
- communicate ideas
- · evaluate media artworks.

ATAR	QCE Credits	COST
No	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Nil	

ATAR	QCE Credits	COST
No	4	Subject - Nil Excursions - Nil
Recommended Level of Achievement	Nil	

Structure

Media Arts in Practice is a four-unit course of study.

Unit option	Unit title
Unit option B	Representations
Unit option C	Community
Unit option D	Persuasion
Unit option A	Personal viewpoints

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Media Arts in Practice are:

Technique	Description	Response requirements
Project	Students make and evaluate a design product and plan a media artwork that that reflects a purpose and context relevant to the unit.	Design product Design product must represent: • Variable requirements, dependent on selected preproduction format and the length or requirements of the media artwork (see response requirements for 'Media artwork' below).
		Planning and evaluation of design product One of the following: • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media • Written: up to 600 words • Spoken: up to 4 minutes, or signed equivalent
Media artwork	Students implement the design product from the project to make a media artwork that is the focus of the unit.	Media artwork One of the following: • Audio: up to 3 minutes • Moving image: up to 3 minutes • Still image: up to 4 media artwork/s

Music in Practice

Applied senior subject



The arts are woven into the fabric of community. They have the capacity to engage and inspire students, enriching their lives, stimulating curiosity and imagination, and encouraging them to reach their creative and expressive potential. Arts subjects provide opportunities for students to learn problem-solving processes, design and create art, and use multiple literacies to communicate intention with diverse audiences.

Music is a unique aural art form that uses sound and silence as a means of personal expression. It is a powerful medium because it affects a wide range of human activities, including personal, social, cultural and entertainment pursuits. Making music, becoming part of music and arts communities, and interacting with practising musicians and artists nurtures students' creative thinking and problemsolving skills as they follow processes from conception to realisation and express music ideas of personal significance. The discipline and commitment required in music-making provides students with opportunities for personal growth and development of lifelong learning skills. Learning is connected to relevant industry practice and opportunities, promoting future employment and preparing students as agile, competent, innovative and safe workers, who can work collaboratively to solve problems and complete project-based work in various contexts.

In Music in Practice, students are involved in making (composing and performing) and responding by exploring and engaging with music practices in class, school and the community. They gain practical, technical and listening skills and make choices to communicate through their music. Through music activities, students have

opportunities to engage individually and in groups to express music ideas that serve purposes and contexts. This fosters creativity, helps students develop problem-solving skills, and heightens their imaginative, emotional, aesthetic, analytical and reflective experiences.

Students learn about workplace health and safety issues relevant to the music industry and effective work practices that foster a positive work ethic, the ability to work as part of a team, and project management skills. They are exposed to authentic music practices that reflect the real-world practices of composers, performers, and audiences. They learn to view the world from different perspectives, experiment with different ways of sharing ideas and feelings, gain confidence and self-esteem, and contribute to the social and cultural lives of their school and local community.

Pathways

A course of study in Music in Practice can establish a basis for further education and employment in areas such as performance, critical listening, music management and music promotions.

Objectives

- · use music practices
- plan music works
- communicate ideas
- evaluate music works.

ATAR	QCE Credits	COST
No	4	Subject - Nil
		Excursions - Nil
Recommended Level of Achievement	Ability to sing or play and instrument All Performing Arts students must be prepared to perform in front of an audience	

Structure

Music in Practice is a four-unit course of study.

Unit option	Unit title
Unit option A	Music of today
Unit option B	The cutting edge
Unit option C	Building your brand
Unit option D	'Live' on stage!

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Music in Practice are:

Technique	Description	Response requirements
Composition	Students make a composition that is relevant to the purpose and context of the unit.	Composition Composition: up to 3 minutes, or equivalent section of a larger work
Performance	Students perform music that is relevant to the unit focus.	Performance Performance (live or recorded): up to 4 minutes
Project	Students plan, make and evaluate a composition or performance relevant to the unit focus.	Composition Composition: up to 3 minutes, or equivalent section of a larger work OR
		Performance Performance (live or recorded): up to 4 minutes AND
		Planning and evaluation of composition or performance One of the following: • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media • Written: up to 600 words • Spoken: up to 4 minutes, or signed equivalent

Visual Arts in Practice

Applied senior subject



The arts are woven into the fabric of community. They have the capacity to engage and inspire students, enriching their lives, stimulating curiosity and imagination, and encouraging them to reach their creative and expressive potential. Arts subjects provide opportunities for students to learn problem-solving processes, design and create art, and use multiple literacies to communicate intention with diverse audiences.

In Visual Arts in Practice, students respond to authentic, real-world stimulus (e.g. problems, events, stories, places, objects, the work of artists or artisans), seeing or making new links between art-making purposes and contexts. They explore visual language in combination with media, technologies and skills to make artworks. Throughout the course, students are exposed to two or more art-making modes, selecting from 2D, 3D, digital (static) and time-based and using these in isolation or combination, as well as innovating new ways of working.

When responding, students use analytical processes to identify problems and develop plans or designs for artworks. They use reasoning and decision-making to justify their choices, reflecting and evaluating on the success of their own and others' art-making. When making, students demonstrate knowledge and understanding of visual features to communicate artistic intention. They develop competency with and independent selection of media, technologies and skills as they make

experimental and resolved artworks, synthesising ideas developed throughout the responding phase.

Learning is connected to relevant industry practice and opportunities, promoting future employment and preparing students as agile, competent, innovative and safe workers who can work collaboratively to solve problems and complete project-based work in various contexts.

Pathways

A course of study in Visual Arts in Practice can establish a basis for further education and employment in a range of fields, including design, styling, decorating, illustrating, drafting, visual merchandising, make-up artistry, advertising, game design, photography, animation or ceramics.

Objectives

- · use visual arts practices
- plan artworks
- communicate ideas
- evaluate artworks.

ATAR	QCE Credits	COST
No	4	Subject - Students will be required to purchase a canvas (approx \$40) and ensure suitable printer credit is maintained.
		Excursions - Nil
Recommended Level of Achievement	Nil – Recommended successful completion of previous visual art subject. Submission of portfolio can be requested for entry into course if previous study in visual art has not been completed	

Structure

Visual Arts in Practice is a four-unit course of study.

Unit option	Unit title
Unit option A	Looking inwards (self)
Unit option B	Looking outwards (others)
Unit option C	Clients
Unit option D	Transform & extend

Assessment

Students complete two assessment tasks for each unit. The assessment techniques used in Visual Arts in Practice are:

Technique	Description	Response requirements
Project Students make artwork, design proposals and stylistic experiments. They evaluate artworks, art style and/or practices that explore the focus of the unit. Students plan resolved artworks.	proposals and stylistic experiments. They evaluate	Experimental folio Up to 8 experimental artworks: 2D, 3D, digital (static) and/or time-based (up to 30 seconds)
	Prototype artwork One of the following: • 2D, 3D, digital (static): up to 4 artwork/s • Time-based: up to 3 minutes	
		Design proposal Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media, including up to 4 prototype artwork/s — 2D, 3D, digital (static) and/or time-based (up to 30 seconds each)
		Folio of stylistic experiments Up to 8 experimental artworks: 2D, 3D, digital (static) and/or time-based (up to 30 seconds)
		AND
		Planning and evaluations One of the following: • Multimodal (at least two modes delivered at the same time): up to 5 minutes, 8 A4 pages, or equivalent digital media • Written: up to 600 words Spoken: up to 4 minutes, or signed equivalent
Resolved artwork	Students make a resolved artwork that communicates and/or addresses the focus of the unit.	Resolved artwork One of the following: • 2D, 3D, digital (static): up to 4 artwork/s • Time-based: up to 3 minutes

Dance

General senior subject



Dance uses the body as an instrument for expression and communication of ideas. It encourages the holistic development of a person, providing a way of knowing about oneself, others and the world. It is a means by which cultural heritage is preserved and translated through time.

Engaging in dance allows students to develop important, lifelong skills. Dance provides opportunities for students to critically examine and reflect on their world through higher order thinking and movement. Through studying Dance as both artist and as audience, students will develop a range of interrelated concepts, understanding and skills in dance as an art form and as a means of social inclusion. Students will study dance in various genres and styles, embracing a variety of cultural, societal and historical viewpoints integrating new technologies in all facets of the subject. Historical, current and emerging dance practices, works and artists are explored in global contexts and Australian contexts, including the dance of Aboriginal peoples and Torres Strait Islander peoples. Students will learn about dance as it is now and explore its origins across time and cultures.

Exploring dance through the lens of making (choreography and performance) and responding engages students in creative and critical thinking. As students create and communicate meaning through dance they develop aesthetic and kinaesthetic intelligence in addition to personal and social skills. Self-confidence is developed alongside an awareness of, and respect for, the body. The study of this subject increases the quality of personal and physical wellbeing and fosters social inclusion through focused experiences of valued collaborative practice.

Pathways

This subject prepares young people for participation in the 21st century. Dance has the means to prepare students for future possibilities, with transversal skills and the capacity for flexible thinking and doing. The study of dance enables the application of critical thinking and literacy skills through which students create, demonstrate, express and reflect on meaning made through movement. Critical thinking and literacy skills are essential skills for the artist as both maker and

audience, and learning in Dance prepares students to engage in a multimodal world. Dance develops individuals who are culturally intelligent, creative, and complex and critically reflective thinkers.

A course of study in Dance can establish a basis for further education and employment in the field of dance, and to broader areas in creative industries, cultural institutions, administration and management, health, communications, education, public relations, research, science and technology.

Objectives

- demonstrate an understanding of dance concepts and skills
- · apply literacy skills
- organise and apply the dance concepts
- analyse and interpret dance concepts and skills
- · apply technical skills
- · realise meaning through expressive skills
- create dance to communicate meaning
- evaluate dance, justifying the use of dance concepts and dance skills.

ATAR	QCE Credits	COST	
Yes	4	Subject - Nil	
		Excursions - Nil	
Recommended Level of Achievement	Year 10 English – B or higher Or Year 10 Dance – B or Higher All Performing Arts students must be prepared to perform in front of an audience		

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Moving bodies How does dance communicate meaning for different purposes and in different contexts?	Moving through environments How does the integration of the environment shape dance to communicate meaning?	Moving statements How is dance used to communicate viewpoints?	Moving my way How does dance communicate meaning for me?

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): 20% • Performance		Summative internal assessment 3 (IA3): • Dance work	35%	
Summative internal assessment 2 (IA2): 20 • Choreography				
Summative external assessment (EA): 25% • Examination — extended response				

Drama

General senior subject



Drama interrogates the human experience by investigating, communicating and embodying stories, experiences, emotions and ideas that reflect the human experience. It allows students to look to the past with curiosity, and explore inherited traditions of artistry to inform their own artistic practice and shape their world as global citizens. Drama is created and performed in diverse spaces, including formal and informal theatre spaces, to achieve a wide range of purposes. Drama engages students in imaginative meaning-making processes and involves them using a range of artistic skills as they make and respond to dramatic works. The range of purposes, contexts and audiences provides students with opportunities to experience, reflect on, understand, communicate, collaborate and appreciate different perspectives of themselves, others and the world in which they live.

Across the course of study, students will develop a range of interrelated skills of drama that will complement the knowledge and processes needed to create dramatic action and meaning. They will learn about the dramatic languages and how these contribute to the creation, interpretation and critique of dramatic action and meaning for a range of purposes. A study of a range of forms and styles in a variety of inherited traditions, current practice and emerging trends, including those from different cultures and contexts, forms a core aspect of the learning. Drama provides opportunities for students to learn how to engage with dramatic works as both artists and audience through the use of critical literacies.

In Drama, students engage in aesthetic learning experiences that develop the 21st century skills of critical thinking, creative thinking, communication, collaboration and teamwork, personal and social skills, and digital literacy. They learn how to reflect on their artistic, intellectual, emotional and kinaesthetic understanding as creative and critical thinkers and curious artists. Additionally, students will develop personal confidence, skills of inquiry and social skills as they work collaboratively with others.

Drama engages students in the making of and responding to dramatic works to help them realise their creative potential as individuals. Learning in Drama promotes a deeper and more empathetic understanding and appreciation of others and

communities. Innovation and creative thinking are at the forefront of this subject, which contributes to equipping students with highly transferable skills that encourage them to imagine future perspectives and possibilities.

Pathways

A course of study in Drama can establish a basis for further education and employment in the field of drama, and to broader areas in creative industries, cultural institutions, administration and management, law, communications, education, public relations, research, science and technology. The understanding and skills built in Drama connect strongly with careers in which it is important to understand different social and cultural perspectives in a range of contexts, and to communicate meaning in functional and imaginative ways.

Objectives

- · demonstrate skills of drama
- · apply literacy skills
- interpret purpose, context and text
- manipulate dramatic languages
- analyse dramatic languages
- · evaluate dramatic languages.

ATAR	QCE Credits	COST	
Yes	4	Subject - Nil	
		Excursions - Nil	
Recommended Level of Achievement	Year 10 English – B or higher Or Year 10 Drama – B or Higher All Performing Arts students must be prepared to perform in front of an audience		

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Share How does drama promote shared understandings of the human experience?	Reflect How is drama shaped to reflect lived experience?	Challenge How can we use drama to challenge our understanding of humanity?	Transform How can you transform dramatic practice?

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): 20% • Performance		Summative internal assessment 3 (IA3): • Practice-led project	35%	
Summative internal assessment 2 (IA2): 20 • Dramatic concept				
Summative external assessment (EA): 25% • Examination — extended response				

Film, Television & New Media

General senior subject



Film, Television & New Media uses an inquiry learning model, developing critical thinking skills and creative capabilities through the exploration of five key concepts that operate in the contexts of production and use. The key concepts of technologies, representations, audiences, institutions and languages are drawn from a range of contemporary media theories and practices. Students will creatively apply film, television and new media key concepts to individually and collaboratively make moving-image media products, and will investigate and respond to moving-image media content and production contexts.

Film, television and new media are our primary sources of information and entertainment. They are important channels for educational and cultural exchange, and are fundamental to our self-expression and representation as individuals and as communities. Engaging meaningfully in local and global participatory media cultures enables us to understand and express ourselves. Through making and responding to moving-image media products, students will develop a respect for diverse perspectives and a critical awareness of the expressive, functional and creative potential of moving-image media in a diverse range of global contexts.

By studying Film, Television & New Media, students will develop knowledge and skills in creative thinking, communication, collaboration, planning, critical analysis, and digital and ethical citizenship. They will develop the necessary critical and creative skills to reflect on and appreciate Australian and global cultures and make sense of what they see and experience. Film, Television & New Media will equip students for a future of unimagined possibilities with highly transferable and flexible thinking and communication skills.

Pathways

The processes and practices of Film, Television & New Media, such as project-based learning and

creative problem-solving, develop transferable 21st century skills that are highly valued in many areas of employment. Organisations increasingly seek employees who demonstrate work-related creativity, innovative thinking and diversity. A course of study in Film, Television & New Media can establish a basis for further education and employment in the fields of film, television and media, and more broadly, in creative industries, cultural institutions, advertising, administration and management, communications, design, marketing, education, film and television, public relations, research, science and technology.

Objectives

- design moving-image media products
- · create moving-image media products
- resolve film, television and new media ideas, elements and processes
- · apply literacy skills
- · analyse moving-image media products
- evaluate film, television and new media products, practices and viewpoints.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil
		Excursions - Nil
Recommended Level of Achievement	Year 10 English – B or higher Or Year 10 Drama – B or Higher All Performing Arts students must be prepared to perform in front of an audience	

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Foundation	Stories	Participation	Artistry
Technologies	 Representations 	 Technologies 	 Technologies
 Institutions 	 Audiences 	 Audiences 	Representations
Languages	Languages	Institutions	Languages

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): • Case study investigation	15%	Summative internal assessment 3 (IA3): • Stylistic production	35%	
Summative internal assessment 2 (IA2): • Multi-platform content project	25%			
Summative external assessment (EA): 25% • Examination — extended response				

Music

General senior subject



Music is a unique art form that uses sound and silence as a means of personal expression. It allows for the expression of the intellect, imagination and emotion and the exploration of values. Music occupies a significant place in everyday life of all cultures and societies, serving social, cultural, celebratory, political and educational roles.

The study of music combines the development of cognitive, psychomotor and affective domains through making and responding to music. The development of musicianship through making (composition and performance) and responding (musicology) is at the centre of the study of music.

Through composition, students use music elements and concepts, applying their knowledge and understanding of compositional devices to create new music works. Students resolve music ideas to convey meaning and/or emotion to an audience.

Through performance, students sing and play music, demonstrating their practical music skills through refining solo and/or ensemble performances. Students realise music ideas through the demonstration and interpretation of music elements and concepts to convey meaning and/or emotion to an audience.

In musicology, students analyse the use of music elements and concepts in a variety of contexts, styles and genres. They evaluate music through the synthesis of analytical information to justify a viewpoint.

In an age of change, Music has the means to prepare students for a future of unimagined possibilities; in Music, students develop highly transferable skills and the capacity for flexible thinking and doing. Literacy in Music is an essential skill for both musician and audience, and learning in Music prepares students to engage in a multimodal world. The study of Music provides students with opportunities for intellectual and personal growth, and to make a contribution to the culture of their

community. Students develop the capacity for working independently and collaboratively, reflecting authentic practices of music performers, composers and audiences.

Pathways

A course of study in Music can establish a basis for further education and employment in the field of music, and more broadly, in creative industries, cultural institutions, administration and management, health, communications, education, public relations, research, science and technology. As more organisations value work-related creativity and diversity, the processes and practices of Music develop 21st century skills essential for many areas of employment. Specifically, the study of Music helps students develop creative and critical thinking, collaboration and communication skills, personal and social skills, and digital literacy — all of which is sought after in modern workplaces.

Objectives

- demonstrate technical skills
- use music elements and concepts
- analyse music
- · apply compositional devices
- apply literacy skills
- interpret music elements and concepts
- · evaluate music
- realise music ideas
- · resolve music ideas.

ATAR	QCE Credits	COST
Yes	4	Subject - Nil
		Excursions - Nil
Recommended Level of Achievement	Year 10 English – B or higher Or Year 10 Music – B or Higher All Performing Arts students must be prepared to perform in front of an audience	

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Designs Through inquiry learning, the following is explored:	Identities Through inquiry learning, the following is explored:	Innovations Through inquiry learning, the following is explored:	Narratives Through inquiry learning, the following is explored:
How does the treatment and combination of different music elements enable musicians to design music that communicates meaning through performance and composition?	How do musicians use their understanding of music elements, concepts and practices to communicate cultural, political, social and personal identities when performing, composing and responding to music?	How do musicians incorporate innovative music practices to communicate meaning when performing and composing?	How do musicians manipulate music elements to communicate narrative when performing, composing and responding to music?

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): • Performance	20%	Summative internal assessment 3 (IA3): • Project	35%	
Summative internal assessment 2 (IA2): • Composition	20%			
Summative external assessment (EA): 25% • Examination — extended response				

Visual Art

General senior subject



Visual Art students have opportunities to construct knowledge and communicate personal interpretations by working as both artist and audience. In making artworks, students use their imagination and creativity to innovatively solve problems and experiment with visual language and expression. Students develop knowledge and skills when they create individualised responses and meaning by applying diverse art materials, techniques, technologies and processes. On their individual journey of exploration, students learn to communicate personal thoughts, feelings, ideas, experiences and observations. In responding to artworks, students investigate artistic expression and critically analyse artworks in diverse contexts. They consider meaning, purposes and theoretical approaches when ascribing aesthetic value and challenging ideas. Students interact with artists, artworks, institutions and communities to enrich their experiences and understandings of their own and others' art practices.

Visual Art uses an inquiry learning model, developing critical and creative thinking skills and individual responses through developing, researching, reflecting and resolving. Through making and responding, resolution and display of artworks, students understand and appreciate the role of visual art in past and present traditions and cultures, as well as the contributions of contemporary visual artists and their aesthetic, historical and cultural influences.

Pathways

This subject prepares young people for participation in the 21st century by fostering curiosity and imagination, and teaching students how to generate and apply new and creative solutions when problem-solving in a range of contexts. This learnt ability to think in divergent ways and produce creative and expressive responses enables future artists, designers and craftspeople to innovate and collaborate with the fields of science, technology, engineering and mathematics to design and manufacture images and objects that enhance and contribute significantly to our daily lives.

Visual Art prepares students to engage in a multimodal, media-saturated world that is reliant on visual communication. Through the critical thinking and literacy skills essential to both artist and

audience, learning in Visual Art empowers young people to be discriminating, and to engage with and make sense of what they see and experience.

A course of study in Visual Art can establish a basis for further education and employment in the fields of arts practice, design, craft, and information technologies, and more broadly, in creative industries, cultural institutions, advertising, administration and management, communication, education, public relations, health, research, science and technology.

Objectives

- · implement ideas and representations
- · apply literacy skills
- analyse and interpret visual language, expression and meaning in artworks and practices
- evaluate influences
- · justify viewpoints
- experiment in response to stimulus
- create visual responses using knowledge and understanding of art media
- realise responses to communicate meaning.

ATAR	QCE Credits	COST
Yes	4	Subject - Students will be required to purchase a canvas (approx \$40) and ensure suitable printer credit is maintained
		Excursions - Nil
Recommended Level of Achievement	Year 10 English – C Standard Or Year 10 Arts, Craft and Design - Completion	

Structure

Unit 1	Unit 2	Unit 3	Unit 4
Art as lens Concept: lenses to explore the material world Contexts: personal and contemporary Focus: people, place, objects	Art as code Concept: art as a coded visual language Contexts: formal and cultural Focus: codes, symbols, signs and art conventions	Art as knowledge Concept: constructing knowledge as artist and audience Contexts: contemporary, personal, cultural and/or formal Focus: student-directed	Art as alternate Concept: evolving alternate representations and meaning Contexts: contemporary, personal, cultural and/or formal Focus: student-directed

Assessment

Schools devise assessments in Units 1 and 2 to suit their local context.

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Summative assessments

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): • Investigation — inquiry phase 1	20%	Summative internal assessment 3 (IA3): • Project — inquiry phase 3	30%	
Summative internal assessment 2 (IA2): • Project — inquiry phase 2	25%			
Summative external assessment (EA): 25% • Examination — extended response				

Music Extension

General senior subject



The Music Extension syllabus should be read in conjunction with the Music syllabus. In Music Extension, students follow an individual program of study designed to continue the development of refined musicianship skills. Music Extension encourages students to investigate music concepts and ideas relevant to their specialisation.

In the **Composition specialisation** (making), students create and resolve new music works. They demonstrate use of music concepts and manipulate music concepts to express meaning and/or emotion to an audience through resolved compositions.

In the **Musicology specialisation** (responding), students investigate and analyse music works and ideas. They synthesise analytical information about music, and document sources and references about music to support research.

In the **Performance specialisation** (making), students realise music works, demonstrating technical skills and understanding. They make decisions about music, interpret music elements and concepts, and realise music ideas in their performances.

Music Extension prepares students for a future of unimagined possibilities, helping them to become self-motivated and emotionally aware. As a unique means of expression, music makes a profound contribution to personal, social and cultural identities. Students develop transversal skills, becoming adaptable and innovative problem-solvers and collaborative team members who make informed decisions. As enquirers, students develop their ability to analyse and critically evaluate.

Literacy in Music Extension is an essential skill for composers, musicologists and performers, and learning in Music Extension prepares students to engage in a multimodal world.

Pathways

A course of study in Music Extension can establish a basis for further education and employment in the field of music, and more broadly, in creative industries, cultural institutions, administration and management, health, communications, education, public relations, research, science and technology.

Objectives

Common objectives

By the conclusion of the course of study, **all** students will:

- analyse music
- · apply literacy skills
- evaluate music.

Specialist objectives

By the conclusion of the course of study, in addition to the common objectives, students who specialise in **performance** will also:

- apply technical skills
- · interpret music elements and concepts
- realise music ideas.

Overview

ATAR	QCE Credits	COST
Yes	4	Subject - Nil
		Excursions - Nil
Recommended Level of Achievement	Successful completion of Year 11 Music All Performing Arts students must be prepared to perform in front of an audience	

Structure

Unit 3	Unit 4
Explore • Key idea 1: Initiate best practice • Key idea 2: Consolidate best practice	Emerge • Key idea 3: Independent best practice

Assessment

In Units 3 and 4 students complete *four* summative assessments. The results from each of the assessments are added together to provide a subject score out of 100. Students will also receive an overall subject result (A–E).

Note: The Summative external assessment (EA): Examination — extended response is the same assessment for all three specialisations.

Summative assessments — Composition specialisation

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): 20% • Composition 1		Summative internal assessment 3 (IA3): • Composition project	35%
Summative internal assessment 2 (IA2): • Composition 2	20%		
Summative external assessment (EA): 25% • Examination — extended response			

Summative assessments — Musicology specialisation

Unit 3		Unit 4		
Summative internal assessment 1 (IA1): 20% • Investigation 1		Summative internal assessment 3 (IA3): • Musicology project	35%	
Summative internal assessment 2 (IA2): 20% • Investigation 2				
Summative external assessment (EA): 25% • Examination — extended response				

Summative assessments — Performance specialisation

Unit 3		Unit 4	
Summative internal assessment 1 (IA1): 20% • Performance 1		Summative internal assessment 3 (IA3): • Performance project	35%
Summative internal assessment 2 (IA2): 20% • Performance 2			
Summative external assessment (EA): 25% • Examination — extended response			

Bremer State High School

Registered Training Organisation (RTO 30054)

Vocational Education and Training (VET) Subjects

Only Certificate III VET
Subjects contribute towards
an ATAR

VET Subjects contribute credits towards the QCE.

VET Subjects often do not have prerequisites.



Disclaimer: The school makes every effort to run VET courses however in exceptional circumstances if the school cannot meet the conditions and standards for registration the school will make every endeavour to make other arrangements.

VOCATIONAL EDUCATION TRAINING

WHAT IS VET?

Vocational Education and Training (VET) assists in the learning of practical workplace skills to prepare for employment.

VET links hands-on learning with theoretical understanding. In the past ten years Australia has more than doubled the number of people doing VET. Nearly half of all teenage full-time employees are now completing some form of training leading to a recognised qualification.

What is VETiS?

Vocational Education and Training in Schools (VETiS) is the delivery of nationally recognised qualifications to school students in years 10, 11 and 12 providing them with the skills and knowledge required for employment in specific industries and can count towards the Queensland Certificate of Education. The options available to students to undertake VETiS include:

- as part of their school studies delivered and resourced by a school registered training organisation
- through fee-for-service arrangements where a parent/student pays for the qualification with an external RTO
- enrolling in a qualification with an external RTO which is funded by the Department of Education and Training's (DET) VET investment budget
- through a school-based apprenticeship/traineeship (SAT), where students are employed while undertaking nationally recognised qualifications

DET's VET investment budget may fund identified qualifications at Certificate I and II levels across a range of industries, which can be viewed at the Queensland Training Subsidies List and is available for eligible students to complete one VETiS qualification while at school. Students wishing to access a certificate III qualifications may do so as a SAT.

Full details of VET funding options, eligibility and requirements can be found at www.training.qld.gov.au/vetis Certificate courses, in this manual, have been identified if VETiS funding is accessed.

WHY DOES VET EXIST?

- VET exists to give people better skills and more opportunities.
- No matter what type of skills you need or what job you're interested in, you can get the training you want and deserve.
- VET qualifications are recognised by employers Australia wide. Your qualification proves that you are competent to do the job.
- VET is a great way to build your career in almost any industry you can think of. VET can take place within an Australian Apprenticeship, at school, at a Registered Training Organisation such as a TAFE, or in the workplace.
- VET assists students to develop the personal qualities of independence, initiative and self-determination
- That will benefit them in employment and life.

Units of Competency

VET qualifications are made up of a specified number of units of competency. These are simply units of work which are structured to train a student in a particular set of skills and knowledge required by industry. Competency is achieved when a student can appropriately perform and apply a combination of skills and knowledge to the standard required in a range of work-related situations.

Competency standards have set outcomes, conditions of performance and benchmarks for measuring performance. The successful completion of each unit of competency contributes towards the overall qualification. Within each different qualification, students will be asked to complete core units of competency and elective units of competency in order to support the awarding of a full qualification. The Bremer SHS trainers and assessors are governed by the requirements of the training packages and are limited to elective units of competency, in accordance Bremer State High School's scope of registration.

If a student does not achieve competency in their first attempt at an assessment task, they are given the opportunity to revisit units of competency, resubmit evidence or request additional time to complete a difficult task provided the student consults with the trainer and this arrangement is approved by the school.

Student Induction

Once a student has enrolled in a VET course, students will be provided with the following:

- Individual Student Vet Agreement (for each qualification they are completing)
- Supporting documentation in regards to the course outline indicating units of work, units of competency, assessment requirements and links to employability skills
- RPL and credit transfer process and appeals processes will be discussed with the students and the individual trainers/assessors
- Vocational outcomes and opportunities that this qualification provides will also be discussed with the student.

Certificate III in Business – BSB30120 PLUS

Certificate II in Tourism - SIT20122

VET senior subject



Overview

ATAR	QCE Credits	COST
No	Subject - \$300 per year Excursions – as per parent permission form	
RLA	A Language, Literacy and Numeracy (LLN) Screening process is undertaken at the time of initial course enrolment to ensure students have the capacity to effectively engage with the content.	
Other Details:	External Registered Training Provider -Binnacle Training – (RTO 31319) This subject is incompatible with Tourism	

How does it work?

Students facilitate projects and services within their school community.

Projects include: Business Start-Up Research, Present Information at an Industry Event, Go! Travel 'VIP' Information Event, Interact with Customers at the Go! Travel Agency, Binnacle Boss - Business Proposal.

Students participate in off campus Tourism industry discovery days and are also exposed to Binnacle Boss - an Entrepreneurship Program for secondary school students.

What do students achieve?

- BSB30120 Certificate III in Business + SIT20122Certificate II in Tourism (Maximum 8-10 QCE Credits)
- Successful completion of the Certificate III in Business may contribute towards a student's Australian Tertiary Admission Rank (ATAR)

Structure

TERM 1	TERM 2	TERM 3	TERM 4
 Introduction to the Business Services Industry Introduction to Entrepreneurship and Business Introduction to Personal Finances Introduction to Tourism 	Source, Use and Present Information on the Tourism and Travel Industry Public Activities and Events Business Software Applications and Research	 Workplace Health and Safety Sustainable Work Practices 	 Providing Information to Visitors and Customers Interacting with Customers Showing Social and Cultural Sensitivity
TERM 5	TERM 6	TERM 7	TERM 8
Inclusive Work PracticesEngage in Workplace Communication	Work in a Team Critical Thinking Skills	 Designing and Producing Business Documents Producing Simple Documents 	Binnacle Boss - Business Proposal

This document is to be read in conjunction with Binnacle Training's Program Disclosure Statement (PDS). The PDS sets out the services and training products Binnacle Training as RTO provides and those services carried out by the School as Third Party (i.e. the facilitation of training and assessment services). To access Binnacle's PDS, please visit: binnacletraining.com.au/rto

Certificate I in Construction – CPC10120 Plus Certificate II in Construction Pathways - CPC20220

Blue Dog Training Pty Ltd (RTO - 31193)

VET senior subject

VET

ATAR	QCE Credits	COST	
No	4 (Cert. I Construction – 3 points and Cert. II Construction Pathways – 1 point)	Students Eligible for VETiS Funding – Fee Free Students' ineligible for VETiS Funding - \$1200 fee for service payable to Blue Dog Training \$100 fee for service payable to Bremer SHS applies to fee for service students Excursions - Nil	
RLA	There are no prerequisites for enrolment into this qualification, although a B in Manufacturing or Design & Engineering is desirable		
Progression	Cert. I in Construction will conclude at the end of Term 1 year 12, and then students will complete remaining units of Cert. II Construction Pathways		
Other Details	External Registered Training Provider - Blue Dog Training Pty Ltd (RTO – 31193). Cannot be chosen with Building & Construction Skills.		
VETiS Funding	Eligible students may access funding through the Department of Employment, Small Business and Training whilst at school. If a student is not eligible for VETiS funding, fee for service arrangements are available through Blue Dog Training.		

- The dual construction qualification provides a pathway to the primary trades in the construction industry with the exception of plumbing.
- The units of competency within the dual qualification cover essential work health and safety requirements, the
 industrial and work organisation structure, communication skills, work planning, and basic use of tools and
 materials and have core units of competency requirements that are required in most Certificate III qualifications.
 The dual qualification is built around a basic construction project unit that integrates the skills and embeds the
 facets of employability skills in context.
- The qualification is suited to vocational education and training (VET) in Schools
- programs or learners with no previous connection to the construction industry or relevant employment history.
- Typically commencing in Year 11 and delivered in the school workshops, during normal school hours as a part of
 the student's regular school timetable, the course is completed over a period of two (2) years. A student can only
 participate in a Blue Dog Training VETiS program with the permission of their school.

Application

The learning program should develop trade-like skills but not attempt to develop trade-level skills. The qualification is suited to VET in Schools programs or learners with no previous connection to the construction industry or relevant employment history.

Course Outline

CPC10120 Certificate I in Construction is eligible for funding through the Department of Employment, Small Business and Training (DESBT) who provide funding for secondary school students to complete one (1) approved VETiS qualification while at school, referred to as 'employment stream' qualifications.

This means that if a student is eligible, the course is provided to them fee-free. To be eligible to enrol in a Blue Dog Training VETiS program, students must:

- be currently enrolled in secondary school
- permanently reside in Queensland
- be an Australian citizen, Australian permanent resident (includes humanitarian entrant), temporary resident with the necessary visa and work permits on the pathway to permanent residency, or a New Zealand citizen
- not already completing or have already completed a funded VETiS course with another registered training organisation.

In situations where a student is not eligible for VETiS funding, under the DESBT funding arrangements, fee for service arrangements are available for students through Blue Dog Training. Fee for service cost = \$1200.

CPC20220 Certificate II in Construction Pathways is not currently eligible for funding through the Department of Employment, Small Business and Training (DESBT). This portion of the Dual Qualification is being delivered by Blue Dog Training as a pilot program to 2024 enrolments and will **not incur a fee for service cost.**

Please refer to the Blue Dog Training Website for information on their refund policy. https://bluedogtraining.com.au/storage/app/media/pdf_documents/policies/Student_Fee_Refund_Policy.pdf

Training and Assessment Delivery

The Blue Dog Training VETiS program is delivered at the student's school as part of their timetabled classes by Blue Dog Trainings qualified trainers and assessors.

Secondary school students are enrolled as a student with Blue Dog Training and their qualification or statement of attainment is issued by Blue Dog Training.

Training and assessment are via Blue Dog Training's blended mode of delivery which comprises both on-line training and face to face classroom-based training at the school workshop.

Blue Dog Training trainers and assessors attend the school on a structured basis throughout the school year. Blue Dog Training are responsible for all training and assessment.

Unit Code	Unit Name	CPC10120	CPC20220
CPCCWHS1001#	Prepare to work safely in the construction industry	✓	
CPCCCM2005*	Use construction tools and equipment	✓	
CPCCOM1014	Conduct workplace communication	✓	
CPCCOM2001*	Read and interpret plans and specifications	✓	
CPCCCM2004*	Handle construction materials	✓	✓
CPCCCM1011	Undertake basic estimation and costing	✓	✓
CPCCOM1012	Work effectively and sustainably in the construction industry	✓	✓
CPCCOM1013	Plan and organise work	✓	✓
CPCCVE1011*	Undertake a basic construction project	✓	✓
CPCCWHS2001	Apply WHS requirements, policies and procedures in the construction industry	✓	✓
CPCCOM1015	Carry out measurements and calculations	✓	✓
CPCCCA2002*	Use carpentry tools and equipment		✓
CPCCCM2006	Apply basic levelling procedures		✓
CPCCWF2002*	Use wall and floor tiling tools and equipment		√

Notes:

More information can be found about each of these individual qualifications at:

https://training.gov.au/Training/Details/CPC10120 https://training.gov.au/Training/Details/CPC20220

>*Prerequisite units of competency - An asterisk (*) against a unit of competency code in the list above indicates there is a prerequisite requirement that must be met. Prerequisite unit(s) of competency must be assessed before assessment of any unit of competency with an asterisk.

> Elective units are subject to change prior to the commencement of the program. This is to ensure alignment to current industry practices.

># Mandatory Workplace Health and Safety (WHS) training - The unit CPCCWHS1001 Prepare to work safely in the construction industry is designed to meet WHSQ regulatory authority requirements for General Construction Induction Training (GCIT) and must be achieved before access to any building and construction work site. Successful completion of this unit of competency as part of this Blue Dog Training VETiS program will result in the student being issued with a Workplace Health and Safety Queensland Construction Induction 'White Card'.

Cert II Engineering Pathways – MEM20422

Blue Dog Training Pty Ltd (RTO - 31193)

VET senior subject

Overview



ATAR	QCE Credits	COST
No	4	Students Eligible for VETiS Funding – Fee Free
		Students' ineligible for VETiS Funding - \$1200 fee for service payable to Blue Dog Training \$100 fee for service payable to Bremer SHS applies to fee for service students
		Excursions - Nil
RLA	There are no prerequisites for enrolment into this qualification, although a B in Manufacturing or Design & Engineering is desirable	
Other Details	External Registered Training Provider - Blue Dog Training Pty Ltd (RTO – 31193)	
VETiS Funding	Eligible students may access funding through the Department of Employment, Small Business and Training whilst at school. If a student is not eligible for VETiS funding, fee for service arrangements are available through Blue Dog Training.	

The qualification MEM20422 Certificate II in Engineering Pathways provides students with an introduction to an engineering or related working environment. Students gain skills and knowledge in a range of engineering and manufacturing tasks which will enhance their entry-level employment prospects for apprenticeships, traineeships or general employment in an engineering related workplace.

Typically commencing in Year 11 and delivered in school workshops, during normal school hours as a part of the student's regular school timetable, the course is completed over a period of two (2) years. A student can only participate in a Blue Dog Training VETiS program with the permission of their school.

Application

The learning program should develop trade-like skills but not attempt to develop trade-level skills. As an example, the outcome level of welding skills from this qualification is not about learning trade-level welding theory and practice; it is about being introduced to welding, how it can be used to join metal and having the opportunity to weld metal together. Similarly with machining, the outcome should be something produced on a lathe etc., not the theory and practice of machining. The focus should be on using engineering tools and equipment to produce or modify objects. This needs be done in a safe manner for each learner and those around them.

Eligibility - Cost

The Department of Employment, Small Business and Training (DESBT) provides funding for secondary school students to complete one (1) approved VETiS qualification while at school, referred to as 'employment stream' qualifications.

This means that if a student is eligible, the course is provided to them fee-free. To be eligible to enrol in a Blue Dog Training VETiS program, students must:

- be currently enrolled in secondary school
- permanently reside in Queensland
- be an Australian citizen, Australian permanent resident (includes humanitarian entrant), temporary resident with the necessary visa and work permits on the pathway to permanent residency, or a New Zealand citizen
- not already completing or have already completed a funded VETiS course with another registered training organisation.

In situations where a student is not eligible for VETiS funding, under the DESBT funding arrangements, fee for service arrangements are available for students through Blue Dog Training. Fee for service cost = \$1200.

Please refer to the Blue Dog Training Website for information on their refund policy. https://bluedogtraining.com.au/storage/app/media/pdf_documents/policies/Student_Fee_Refund_Policy.pdf

Training and Assessment Delivery

The Blue Dog Training VETiS program is delivered at the student's school as part of their timetabled classes by Blue Dog Trainings qualified trainers and assessors.

Secondary school students are enrolled as a student with Blue Dog Training and their qualification or statement of attainment is issued by Blue Dog Training.

Training and assessment are via Blue Dog Training's blended mode of delivery which comprises both on-line training and face to face classroom-based training at the school workshop.

Blue Dog Training trainers and assessors attend the school on a structured basis throughout the school year. Blue Dog Training are responsible for all training and assessment.

Course Outline

	MEM20422 - Certificate II in Engineering Pathways				
Code	Units of Competency				
Core					
MEM13015	Work safely and effectively in manufacturing and engineering				
MEMPE005	Develop a career plan for the engineering and manufacturing industries				
MEMPE006	Undertake a basic engineering project				
MEMENV272	Participate in environmentally sustainable work practices				
Elective					
MEM11011*	Undertake manual handling				
MEM16006*	Organise and communicate information				
MEM16008*	Interact with computing technology				
MEM18001*	Use hand tools				
MEM18002*	Use power tools/handheld operations				
MEMPE001	Use engineering workshop machines				
MEMPE002	Use electric welding machines				
MEMPE007	Pull apart and re-assemble engineering mechanisms				

NOTE: Elective units are subject to change prior to the commencement of the program. This is to ensure alignment to current industry practices

Notes:

Prerequisite units of competency - An asterisk () against a unit of competency code in the list above indicates there is a prerequisite requirement that must be met. Prerequisite unit(s) of competency must be assessed before assessment of any unit of competency with an asterisk.

More information about this qualification is available at: https://training.gov.au/Training/Details/MEM20422

Certificate III in Fitness – SIS30321 - PLUS Certificate II in Sport Coaching – SIS20321

VET senior subject

VET

Overview

ATAR	QCE Credits	COST
Yes	8	Subject – \$100 (includes buses, consumables and equipment) VETIS Funding information. Non-eligible students will be required to pay full course fees. \$1,200. A reduced fee applies to students eligible for VETIS funding.
RLA	Nil	
Other detail	External Registered Training Provider – The College of Health & Fitness (RTO- 30798)	

SIS30321 Certificate III in Fitness <u>PLUS</u> entry qualification: SIS20115 Certificate II in Sport and Recreation is assessed through registered training organisation The College of Health & Fitness (RTO - 30798) and is offered over two (2) years and combines two nationally recognized qualifications. In year 11 students will be completing the Certificate II in Sport Coaching (SIS20321) and the Certificate III in Fitness (SIS30321) course in year 12. Successful students wishing to also complete a Certificate IV in Fitness (SIS40221) will have the option to do so.

Pathways

The Certificate II in Sport Coaching reflects the role of individuals who apply the skills and knowledge to conduct preplanned coaching sessions with foundation level participants in a specific sport. This qualification pathway to work in assistant coaching roles working or volunteering at community based sports clubs and organisations in the Australian sport industry. Individuals with this qualification use a defined and limited range of basic coaching skills to engage participants in a specific sport and are involved in mainly routine and repetitive tasks using limited practical skills and basic sport industry knowledge. They work under the supervision of a coach.

The combined course reflects the role of individuals, who apply the skills and knowledge of sport, to undertake a role in the sporting industry. This includes observing performance of sports participants to determine the required level of instruction, planning, conducting and evaluating individualised and team-based training programs. Students with a Certificate III in Fitness qualification can work as a fitness instructor in a variety of settings and are responsible for the implementation and supervision of members and clients during exercise programs conducted on the gym floor

Students eligible for an Australian Tertiary Admission Rank (ATAR) may be able to use their completed Certificate III to contribute towards their ATAR. For further information please visit www.qcaa.qld.edu.au/senior/new-snr-assessment-te/tertiary-entrance

Students may also choose to continue their study at the completion of the course by enroling in the Certificate IV in Fitness through The College of Health and Fitness.

Objectives

- QCE Credits: Successful completion of the Certificate III in Fitness contributes a maximum of eight (8) credits towards a student's QCE. A maximum of eight credits from the same training package can contribute to a QCE.
- Confidence in their knowledge, skills and abilities to participate as active members in sport healthy lifestyles and personal development
- Learn real-life skills
- The ability to plan, conduct and evaluate exercise training, provide leadership and guidance to clients and other staff and manage business activities
- Learn the skills and knowledge for an individual to be competent in a range of activities and functions to work in the fitness industry.
- Graduates of the Certificate IV in Fitness will have the capacity to work with individual clients, on a one-on-one basis, work with small groups, as well as train indoors and outdoors.

Structure

Students must successfully display competency in all of the following units to qualify for the certificate.

Certificate II Sport Coaching SIS20321				
Code	Units of Competency	Code	Units of Competency	
HLTWHS001	Participate in workplace health and safety	BSBXTW301	Work in a team	
BSBPEF301	Organise personal work priorities	SISXEMR003	Respond to emergency situations	
SISSSCO002	Work in a community coaching role	SISSSCO001	Conduct sport coaching sessions with foundation level participants	
HLTAID011	Provide first aid – not online, delivered as a 1 day face-face course			

	Certificate III Fitness SIS30321				
Code	Units of Competency	Code	Units of Competency		
BSBOPS304	Deliver and monitor a service to customers	BSBPEF301	Organise personal work priorities		
*HLTAID011	Provide First Aid	BSBOPS403	Apply business risk management processes		
*HLTWHS001	Participate in workplace health and safety	BSBWHS332X	Apply infection procedures to own work activities		
SISFFIT032	Complete pre-exercise screening and service orientation	*BSBSUS211	Participate in sustainable work practices		
SISFFIT033	Complete client fitness assessments	*BSBXTW301	Work in a team		
SISFFIT035	Plan Group exercise sessions	SISFFIT047	Use anatomy and physiology knowledge to support sage and effective exercise		
SISFFIT036	Instruct group exercise sessions	SISFFIT052	Provide healthy eating information		
SISFFIT040	Develop and instruct gym-based exercise programs for individual clients				

^{*4} of the units in Certificate II Sport Coaching are embedded in the Certificate III Fitness

Course Outline

The course content will be delivered in face-to-face lessons and consist of; online resources, activities and assessment, practical activities and projects, planning and mapping of coaching programs and officiating modified games or activities.

Students will encounter a diverse range of learning experiences. Some of these include:

- Assisting with the delivery of school and District swimming, cross country and athletics events. Coaching, running and managing school-based competitions; class-based sports sessions
- · Participating in gym sessions once a term
- Compulsory First Aid Course: HLTAID003 Provide first aid
- Accreditation with Australian Sports Commission Completing Coaching & Officiating courses

Students are encouraged to undertake work experience in the Recreation/Fitness Industry to demonstrate that they can apply recreation specific knowledge and skills in a work environment.

Special Requirements

- The course is delivered using an online platform. As such, students must have a working laptop for every lesson as well as internet access.
- All students enrolled in this course may be required to attend school and District swimming; cross country and Athletics carnivals to assist the staff conducting these carnivals as well as mandated gym sessions
- The Qld Government has mandated, under the working with Children (Risk Management and Screening) Act 2000 that students enrolled in this course must obtain a valid Working with Children Blue Card before they commence a practical coaching/facilitating role as part of their studies.
- No pre-requisites apply to this course but interest in organising or coaching sport/physical activity is an advantage.
- There are no work placements for the students studying Certificate II or Certificate III.

Course Costs:

The course is delivered by an external RTO, The College of Health & Fitness and uses VETiS funding where possible to reduce the course cost. This funding is only available once to students and cannot be accessed for another course. If students have used VETiS funding, the course is available under a full fee payment structure.

The cost is \$100 for a student who wishes to utilise the VETiS funding and \$1,200 for a non-VETiS funded student.

Assessment

All students will be enrolled in an online learning platform through The College of Health and Fitness. Assessment will be competency-based. Students must satisfactorily complete all competencies to be awarded the qualification. Students will be provided with multiple opportunities to show competency until the closing date set for an activity. Methods of assessment include, but are not restricted to: practical demonstration of skills, oral presentations, short answer tests, workbooks, projects, direct observation, case qualifications by responding to short answer questions in workbooks and assignment tasks, and planning for coaching, assisting / supporting recreational and sport practical sessions.

Course information is from The College of Health & fitness (RTO – 30798) and is current as at July 2024. Full course information can be obtained from The College of Health & Fitness (https://www.thecollegeofhealthandfitness.qld.edu.au/vet-in-schools)

Certificate II Health Support Services – HLT23215 - PLUS Certificate III Health Administration – HLT37315

VET senior subject

VET

Due to government regulations, all students enrolled in the Certificate III course will be required to be fully vaccinated for COVID-19

Overview

ATAR	QCE Credits	COST
No	8	Subject - VETIS VETIS Funding information Non-eligible students will be required to pay full course fees (\$1,100) Excursions - Nil
RLA	Nil	
Other Details	External Registered Training Provider – The College of Health & Fitness (RTO – 30798)	

Bremer State High School offers students the opportunity to complete the combined Certificate II in Health Support Services (HLT23215) and Certificate III in Health Administration (HLT37315). These qualifications are delivered by way of partnership agreement with The College of Health & Fitness.

The health industry has very strong predicted future growth with industry employment opportunities likely to increase more than 15%. A growing, aging and more health conscious population creates employment confidence to both current employees and those wishing to enter the industry.

Pathways

By successfully completing these combined qualifications, you may find career opportunities in roles such as Admissions Clerk/Assistants, Ward Clerk and Medical Receptionist.

Potential employers could include medical practices and hospitals as well as private health care providers, specialists and allied health professionals i.e pathology, dentists, skin cancer clinics, physiotherapists and chiropractors.

These programs will provide students with the basic skills for a career in the health industries, as well as providing a pathway for those wishing to pursue further study in these fields.

Objectives

This qualification has been designed to provide the skills to meet employment demand in the fast growing Health sector and the knowledge to confidently provide administrative support in either private or public health service settings.

Students who complete this program will achieve:

- Certificate II Health Support Services HLT23215
- Certificate III Health Administration HLT37315
- · First Aid and CPR Certificates

Special Requirements

The course is delivered using an online platform. As such, students must have a working laptop for every lesson as well as internet access.

Units of Competency

This course is designed around core and elective topics.

Certificate II Health Support Services HLT23215				
Code	Units of Competency	Code	Units of Competency	
*CHCCOM005	Communicate and work in health or community services	*CHCDIV001	Work with diverse people	
*HLTWHS001	Participate in workplace health and safety	*HLTINF001	Comply with infection prevention and control policies and procedures	
HLTWHS005	Conduct manual tasks Safely	BSBTWK201	Work effectively with others	
BSBOPS203	Deliver a service to customers	BSBTEC201	Use business software applications	
BSBOPS101	Use business resources	BSBCMM211	Apply communication skills	
BSBPEF202	Plan and apply time management	BSBINS201	Process and maintain workplace information	

Certificate III Health Administration HLT37315				
Code	Units of Competency	Code	Units of Competency	
*CHCCOM005	Communicate and work in health or community services	*CHCDIV001	Work with diverse people	
*HLTWHS001	Participate in workplace health and safety	*HLTINF001	Comply with infection prevention and control policies and procedures	
BSBMED301	Interpret and apply medical terminology appropriately	BSBSTR301	Contribute to continuous improvement	
BSBOPS304	Deliver and monitor a service to customers	BSBTEC301	Design and produce business documents	
BSBINS402	Coordinate workplace information systems	BSBOPS402	Coordinate business operation plans	
HLTAID0011	Provide First Aid	BSBINS302	Organise workplace information	
BSBFIN302	Maintain financial records			
*4 of the units of competency In Certificate II Health Support are embedded in the Certificate III Health Administration				

Assessment

All students will be enrolled in an online learning platform through The College of Health and Fitness. Methods of assessment include, but are not restricted to: practical demonstration of skills, oral presentations, short answer tests, workbooks, case qualifications by responding to short answer questions in workbooks and assignment tasks and practical sessions.

Course information is from The College of Health & fitness (RTO – 30798) and is current as at July 2024. Full course information can be obtained from The College of Health & Fitness (https://www.thecollegeofhealthandfitness.qld.edu.au/vet-in-schools)

Certificate II Hospitality – SIT20322

VET senior subject



Overview

ATAR	QCE Credits	соѕт	
No	4	Subject - \$150 per year	
RLA	Requirement to participate in Industry Work Experience		
Other Details:	Bremer State High School – (RTO 30054)		

Bremer State High School offers students the opportunity to complete the Certificate II in Hospitality. On successful completion of Certificate students are awarded four (4) credits towards their QCE and a Nationally Recognised Certificate.

Pathways

This qualification is designed to demonstrate employability skills for entry level hospitality settings, such as restaurants, hotels, motels, catering operations, clubs, and coffee shops. Offers a range of career paths as well as providing training and skill development for the achievement of competence in the areas of food and beverage.

After achieving Certificates in Hospitality, future study options may include further:

- · Certificate courses in Hospitality
- · Diploma of Hospitality Management

Objectives

By the conclusion of the course of study, students should:

- · be able to work safely and hygienically in a kitchen and café setting
- be able to make a range of non-alcoholic beverages and simple dishes
- Be able to effectively communicate with colleagues and customers
- · Have an understanding of cultural diversity within a hospitality environment.
- Prepare and serve a range of espresso beverages

Students will have the opportunity to complete Responsible Service of Alcohol (RSA) qualifications as part of this course through an external provider.

Course Outline

Course Outline				
SIR20322 - Certificate II in Hospitality				
Code	Units of Competency			
Core				
BSBTWK201	Work effectively with others			
SITXWHS005	Participate in safe work practices			
SITHIND006	Source and use information on the hospitality industry			
SITHIND007	Use hospitality skills effectively			
SITXCCS011	Interact with customers			
SITXCOM007	Show social and cultural sensitivity			
Elective				
SITXFSA005	Use hygienic practices for food safety			
SITHCCC024	Prepare and present simple dishes			
SITHFAB021	Provide responsible service of alcohol			
SITHFAB025	Prepare and serve espresso coffee			
SITHCCC025	Prepare and present sandwiches			
SITHFAB024	Prepare and serve non-alcoholic beverages			

Students will participate in a wide range of practical units requiring them to participate in work environments such as the Boulevard Café

Assessment

All assessment is competency based. Students will have an opportunity to gain recognition for prior learning (RPL) and or re-sit competencies that have been deemed "not yet competent"

Certificate II in Retail Services - SIR20216

VET senior subject



Overview

ATAR	QCE Credits	COST	
No	4	Subject - \$40 per year Excursions - Nil	
RLA	Nil		
Other Details:	etails: Bremer State High School – (RTO 30054)		

Bremer State High School offers students the opportunity to complete the Certificate II in Retail Services SIR20216. On successful completion students are awarded four (4) points towards their Queensland Certificate of Education.

The subject provides an understanding into one of the world's biggest industries, retail. Students participate in a wide and exciting range of practical units of covering all aspects of retail operations and management, including stock display and control, cash register and handling, retail equipment, and retail development.

Skills implicit in retail and personal effectiveness include working in teams, demonstrating effective communication, organisational and interpersonal skills, as well as using a range of technologies specific to the business and retail sectors. These skills are required to be performed with accuracy, a concern for quality and a commitment to achieving organisation goals and objectives.

Pathways

This qualification is designed to demonstrate employability skills for entry level employment.

After achieving Certificates in retail, future study options may include:

SIR30216 Certificate III in Retail

Objectives

By the conclusion of the course of study, students should:

- Demonstrate a level of skill and knowledge suitable to working in the retail industry
- Utilise a variety of retail equipment including point of sales systems and EFTPOS
- Create a retail career plan

Structure

The Retail Services course is designed around core and elective topics and allows students to:

- Use a range of business information technologies
- Acquire the knowledge, reasoning processes, skills and attitudes necessary for functioning in local and global retail contexts
- Gain the ability to participate confidently in the retail sector
- Develop effective work team, personal and interpersonal communication skills
- Learn how to handle a variety of retail transactions and procedures

Course Outline

	SIR20216 - Certificate II in Retail Services
Code	Units of Competency
Core	Onics of Competency
SIRXCEG001	Engage the customer
SIRXCOM001	Communicate in the workplace to support team and customer outcomes
SIRXIND001	Work effectively in a service environment
SIRXIND003	Organise personal work requirements
SIRXPDK001	Advise on products and services
SIRXRSK001	Identify and respond to security risks
SIRXWHS002	Contribute to workplace health & safety
Elective	
SIRRINV001	Receive and handle retail stock
SIRRMER001	Produce visual merchandise displays
SIRXSLS002	Follow point-of-sale procedures
BSBTEC201	Use business software applications
SIRXIND004	Plan a career in the retail industry

Students will participate in a wide range of practical units requiring them to participate in work environments such as the school-based Café, Studio B retail cart and other school-based functions throughout their years of study.

Year 11

- Term 1 Working safely in the retail office
- Term 2 Working together and being prepared
- Term 3 Communication is the key to success
- Term 4 The customer's always right

Year 12

- Term 1 Serving the customer
- Term 2 Managing stock and displays
- Term 3 Reduce the shrinkage
- Term 4 My career plan

Assessment

Students will undertake competency-based assessment towards the achievement of the Certificate II in Retail Services. Competency based assessment is the process of gathering evidence and making judgements on whether the student can consistently demonstrate knowledge and skill, and the application of that knowledge and skill to the standard of performance required in the workplace. Students will also undertake a range of practical tasks in a retail environment as part of their assessment program.

Certificate I Visual Art - CUA10320

VET senior subject - QCIA Focus



Overview

ATAR	QCE Credits	соѕт	
No	3	Subject - Students will be required to purchase a canvas (approx \$40) and ensure suitable printer credit is maintained. Excursions - Nil	
RLA	Nil		
Other Details:	Bremer State High School – (RTO 30054)		
The focus of this course supports students on the QCIA pathway.			

The qualification **CUA10320 - Certificate I in Visual Art** is designed for students seeking a pathway into (a) further TAFE study in Visual Art, and (b) proceeding into an individual small cottage industry in the Visual Arts. The qualification is targeted at Years 11 and 12. Students gain a Nationally Recognised Qualification when the course is successfully completed.

Pathways

This qualification reflects the role of individuals seeking to attain a QCIA. This course supports students who are developing fundamental creative and technical skills that underpin visual arts and craft practice. It applies to work in different visual arts, crafts and design environments.

This course acquaints students with the Visual Arts certificate course structure.

The job roles that relate to this qualification may include community arts workshop assistants. It also provides a pathway to other visual arts, craft and design job roles and further study in the Visual Arts.

Objectives

Students produce diverse artistic responses through a range of experimental art portfolios each term which employ different artistic ideas, media techniques and technological processes.

Students develop, interpret and respond to ideas artistically.

They notate their ideas in their visual journal and experiment with a range of different media techniques. Students may use combinations of painting, drawing, printmaking, sculpture, ceramics, found objects, digital photography, and fibre arts in their arts production in discussion with their teachers.

Course Outline

CUA10320 - Certificate I in Visual Art			
Code	Unit of Competency		
BSBWHS211	Contribute to health and safety of self and others		
С	Assemble basic artwork packages		
CUAACD101	Assemble basic drawing techniques		
CUAPPR101	Use ideas and techniques to develop creative work		
BSBPEF202	Plan and apply time management		
MSMPC11297	Make an object from cloth using an existing pattern		

	Course Outline	Assessment
	CUA10320 – Certificate I	l in Visual Arts
Semester 1 Developing individual creative practices	Safety in the Art room Elusive Dream: Drawing fantasy sequence Interpreting and developing own art forms through exposure to the ideas of Fantasy illustration, Surrealism and a range of fabulous Fashion ideas.	Students complete the following: Answers to questions in workbook; Students are observed in the workplace; Folio of artworks relating to the range of creative topics offered.
Semester 2: Making creative objects from cloth	Soft sculpture or simple fashion garments using Pop art ideas for inspiration and sustainable materials. We make painted cushions and wall hangings from different cartoon and manga imagery. We make sustainable fashion objects from a range of paper & recyclable products.	Students answer questions to the teacher about their work. Students are observed in the workplace; Folio of artworks relating to the range of creative topics offered.
Semester 3: Sculpture as construction- (stabiles and mobiles)	Let's make sculpture from sustainable materials. Students select a mythological creature to plan design and construct large scale from recycled and repurposed materials.	Students answer questions to the teacher about their work. Students are observed in the workplace; Folio of individual and creative artworks
Semester 4: Playing with making books and illustrating our ideas.	Students construct their own multi-dimensional concertina booklet utilising a wide range of different kinds of materials for artistic layering, exploring the ideas of art elements and principles as illustration.	Students answer questions to the teacher about their work and its progress throughout the term. Students are observed in the workplace; Folio of individual and creative artworks

Certificate II Visual Art - CUA20720

VET senior subject – <u>STUDIO ARTS IN THE WORKPLACE</u> VET senior subject – <u>DIGITAL IMAGING & PHOTOGRAPHY</u>



Overview

ATAR	QCE Credits	COST
No	4	Subject – Printer Credit \$40 a year Excursions - \$20.00 / Canvas 1m X 1m - \$40
RLA	Nil – Recommended successful completion of previous visual art subject. Submission of portfolio can be requested for entry into course if previous study in visual art has not been completed	
Other Details:	Bremer State High School – (RTO 30054)	

Students may only select **ONE** from Visual Arts in Practice and 20720 Certificate II in Visual Arts as QCAA recognises these subjects as equivalent.

There are 2 different Visual Arts strands offered for the 20720 Certificate II in Visual Arts courses -

- 1. Studio Arts in the Workplace and
- 2. Digital Imaging and Photography.

The qualification **CUA20720 - Certificate II in Visual Art** is designed for students seeking a pathway into (a) further TAFE study in Visual Art, and (b) proceeding into an individual small cottage industry in the Visual Arts. The qualification is targeted at Years 11 and 12. Students gain a Nationally Recognised Qualification when the course is successfully completed.

Pathways

A course of study in Visual Arts Skills and practices establishes a basis for further educational pathways through TAFE's and in under graduate degrees and diplomas at universities and employment in visual arts studio practices, community initiatives, public art, organisational support for arts community groups and higher visual arts vocational education fields. These include roles such as arts worker; studio artist; cottage craft industries; artist assistance; arts support worker; disabled community artist; street artist; photographic assistant; hairdresser; florist; window dresser; props assistant; sign writer's assistant.

Objectives

By the conclusion of the course of study, students should:

- 1. Have experience with and demonstrate proficient skills in creative studio art practices or digital imaging and photography as directed by teacher/trainers:
- 2. Have complied with the RTO code of conduct requirements, directions on work and health and safety matters;
- 3. Demonstrated basic arts-based research skills that is foundational and relevant to all arts practices, independent student approaches and tasks prescribed;
- 4. Demonstrated folio evidence of 2D & 3D design planning, art making and written reflection of own work and that of others.
- 5. Worked effectively within the nominated time lines/deadlines within each term in this 2-year course of study.
- 6. Students are observed enacting the correct workplace health and safety procedures and skills across all competencies.

Structure

The Certificate II in Visual Arts- Studio Arts in the Workplace and Digital Imaging and Photography courses are designed around core visual art competencies and other practical vocational art electives.

Core Competency topics	Elective Competency topics
 Source and use information relevant to own arts practice Contribute to the Health and safety of self and others Use Basic drawing techniques 	 Develop Ceramic skills Develop Painting skills Develop Printmaking Skills Develop Drawing skills Operate digital devices Develop digital images Capture photographic images

Make simple creative work	Develop Sculptural	Produce digital images
	skills	Produce creative work

The course content covers 2 years. All core competencies are embedded across all units in the 2-year course of study. **Evidence of these competencies is thus required in every folio per term.**

Course Costs

School excursions may incur a cost of between \$20.00 annually. Students are expected to bring a fully equipped pencil case to every class, a laptop, charger, USB drive and ensure they have printer credit. Studio Art students are expected to have a 1m x 1m canvas (approximately \$40.00) for Term 2 work CUAPAI211— Develop painting skills. They may re-use this canvas in year 12 for CUAPPR211 Make simple creative work.

Course Outline

CUA20720 - Certificate II in Visual Art -Studio Arts in the Workplace	
Code	Unit of Competency
BSBWHS211	Contribute to health and safety of self and others
CUAACD201	Develop drawing skills to communicate ideas
CUACER201	Develop ceramic skills
CUADRA201	Develop drawing skills
CUAPAI211	Develop painting skills
CUAPRI211	Develop printmaking skills
CUAPPR211	Make simple creative work
CUARES202	Source and use information relevant to own arts practice
CUASCU211	Develop sculptural skills

CUA20720 - Certificate II in Visual Art -Digital Imaging and Photography	
Code	Unit of Competency
BSBWHS211	Contribute to health and safety of self and others
CUAACD201	Develop drawing skills to communicate ideas
BSBTEC101	Operate digital devices
CUADIG212	Develop digital images
CUAPPR211	Make simple creative work
CUAPPR311	Produce creative work
CUAPHI312	Capture photographic images
CUARES202	Source and use information relevant to own arts practice
CUADIG315	Produce digital images

Assessment

All assessment is competency based. Assessment consists of observations, questions to be answered in the digital booklet and folio of artwork in each term.

Students are expected to complete a body of art work and digital booklet of questions. This means that within every term's work students are expected to create several artworks in response to the direction of the unit concept. Students will have an opportunity to gain recognition for prior learning (RPL) and or re-sit competencies that have been deemed "not yet competent".

There is a small component of supporting reflective written work expected in the student's bodies of work. This work is supported and outlined in the digital booklet. Students need to also answer questions in the digital booklet. This commentary helps explain the student's approaches to knowledge and skills learned and describes what the student is aiming to achieve in their art work throughout the course.

Students are also observed exhibiting correct WHS procedures and skills in the workplace.

Certificate III Visual Art - CUA31120

VET senior subject- STUDIO ARTS



Overview

ATAR	QCE Credits	COST
No	8	Subject – Printer Credit \$40 a year Excursions - \$20.00 / Canvas 1m X 1m - \$40
RLA	Nil – Recommended successful completion of previous visual art subject. Submission of portfolio can be requested for entry into course if previous study in visual art has not been completed	
Other Details:	Bremer State High School – (RTO 30054)	

This qualification **CUA31120 - Certificate III in Visual Art-STUDIO ARTS** is designed for individuals who are developing a range of visual arts skills and who may take responsibility for own outputs in work and learning. It applies to work in different visual arts, craft and design environments. Practice at this level is underpinned by the application of introductory art theory and history.

The job roles that relate to this qualification may include Ceramics Studio assistant, Community Theatre Assistant and Arts, Craft and Design practitioner. It also provides pathways to other visual arts, craft and design job roles. Individuals may work under direction, using some discretion and judgement, and may provide support to a team. This qualification is targeted at Years 11 and 12. Students gain a Nationally Recognised Qualification when the course is successfully completed. They may work autonomously on familiar tasks within defined work settings.

Pathways

A course of study in Visual Arts Skills and practices establishes a basis for further educational pathways through TAFE's and in under graduate degrees and diplomas at universities and employment in visual arts studio practices, community initiatives, public art, organisational support for arts community groups and higher visual arts vocational education fields. These include roles such as arts worker; studio artist; arts support worker, cottage craft industries; artist assistance; arts support worker; disabled community artist; street artist; photographic assistant; hairdresser; florist; window dresser; props assistant; and sign writer's assistant.

Objectives

By the conclusion of the course of study, students should:

- 1. Have experience with and demonstrate proficient skills in producing painting, printmaking, drawing, sculptural, ceramic and simple creative studio art practices as directed by teacher/trainers:
- 2. Have complied with the RTO code of conduct requirements, directions on work and health and safety matters;
- 3. Demonstrated basic arts-based research skills that is foundational and relevant to all arts practices, theory and history as relevant to the tasks, independent student approaches and creative tasks prescribed;
- 4. Demonstrated folio evidence of 2D & 3D design planning, art making and written reflection of own work and that of others including the areas studied in theory and history to support own arts practices.
- 5. Worked effectively to nominated time lines/deadlines within each term in this two-year course of study.

Structure

The CUA31120 Certificate III in Visual Arts course is designed around integrated core visual art competencies in Studio Arts and other practical vocational art electives as indicated below.

Core Competency topics	Elective Competency topics
 Apply knowledge of history and theory relevant to own arts practice Contribute to the Health and safety of self and others Develop drawing skills to communicate ideas Make simple creative work 	 Produce Ceramic work Produce Painting Produce Drawing Produce Sculptural Produce Jewellery Apply manipulation techniques to create experimental textiles Produce screen printed textiles Explore the use of colour

The course content covers two years. All core competencies are embedded across all units in the two-year course of study. The course offers integrated units of written and practical work. **Evidence of core competencies is required** in every folio per term and demonstrated by the learner during each session.

Course Costs

School excursions may incur a cost of between \$20.00 annually. Students are expected to bring a pencil case to every class, a charged laptop and an old t-shirt or apron to protect uniforms from paint splatter. Students need to collect buttons and small scraps of discarded and found materials like shells and small bits of driftwood for the jewellery unit for recycling and repurposing. Students need to have a visual journal for personal sketches, work directions and reflections in developing their art ideas. Printer credit is a requirement. Students are expected to have a 1m x 1m canvas (approximately \$40.00) for Term 2 work CUAPAI311– Produce painting skills.

Course Outline

CUA31120 - Certificate III in Visual Art		
Code	Unit of Competency	
BSBWHS211	Contribute to health and safety of self and others	
CUAACD311	Produce drawing skills to communicate ideas	
CUACER311	Produce ceramics work	
CUADRA311	Produce drawing	
CUAPAI311	Produce painting	
CUAJWL311	Produce jewellery	
CUAPPR311	Produce creative work	
CUARES301	Apply knowledge of history and theory to own arts practice	
CUASCU311	Produce sculpture	
CUADES301	Explore the use of colour	
MSTTD4005	Produce screen printed textiles	
MSTTD4010	Apply manipulation techniques to create experimental textile samples	

Assessment

All assessment is competency based. Assessment consists of observations, questions to be answered in the digital booklet and folio of artwork in each term.

Students are expected to complete a body of art work in each term according to the directions, knowledge and skills outlined in the associated digital booklet sent to each student at the beginning of the term. This means that within every term's work students are expected to create several artworks in response to the direction of the unit concept which makes up their folio of work for the term. Students will have an opportunity to gain recognition for prior learning (RPL) and or re-sit competencies that have been deemed "not yet competent".

There is a component of supporting reflective written work expected in the student's bodies of work. Reflection on other artworks and foundational theory and history directions are included in this course of study in every unit. Students are expected to write reflective artist statements about their work produced. This task is completed with teacher guidance. This commentary helps explain the student's approaches and describes what the student is aiming to achieve in their art work.

It is important to note that students are expected to digitally document their artwork at key junctures throughout the term and upload these images into their dynamic digital booklet in the pages nominated in the instructions. At the end of the term students email this completed booklet to their teacher.

As well students are observed exhibiting correct applications of workplace health and safety procedures in class.